some research topics in software engineering

Wardah Mahmood, Mukelabai Mukelabai, Patrick Franz, Daniel Strüber, Thorsten Berger

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EASElab (Empirical and Automated Software Eng. Lab)

We automate **software engineering** for the next generation of **intelligent, autonomous, and variant-rich** software systems. We explore new ways of **software creation, analysis, and evolution**. Our application domains are **automotive systems, systems software (e.g., Linux kernel), software ecosystems (e.g. Android apps), and mobile robots**.

http://www.easelab.org

Focus areas

- **Model-Driven Software Engineering (MDSE)**
- Software Analytics (SWA)
- AI Engineering (SE4AI/AI4SE)
- Software Product Line Engineering (SPLE)

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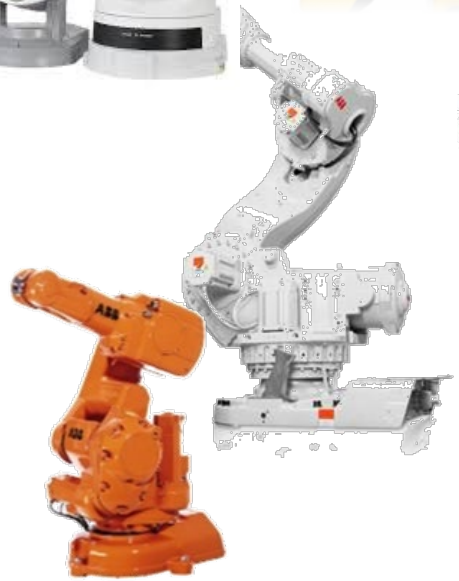
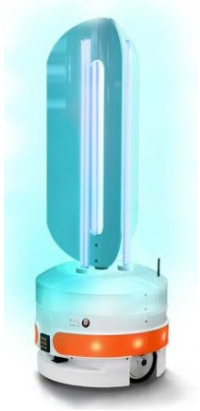


TIAGo++



agenda

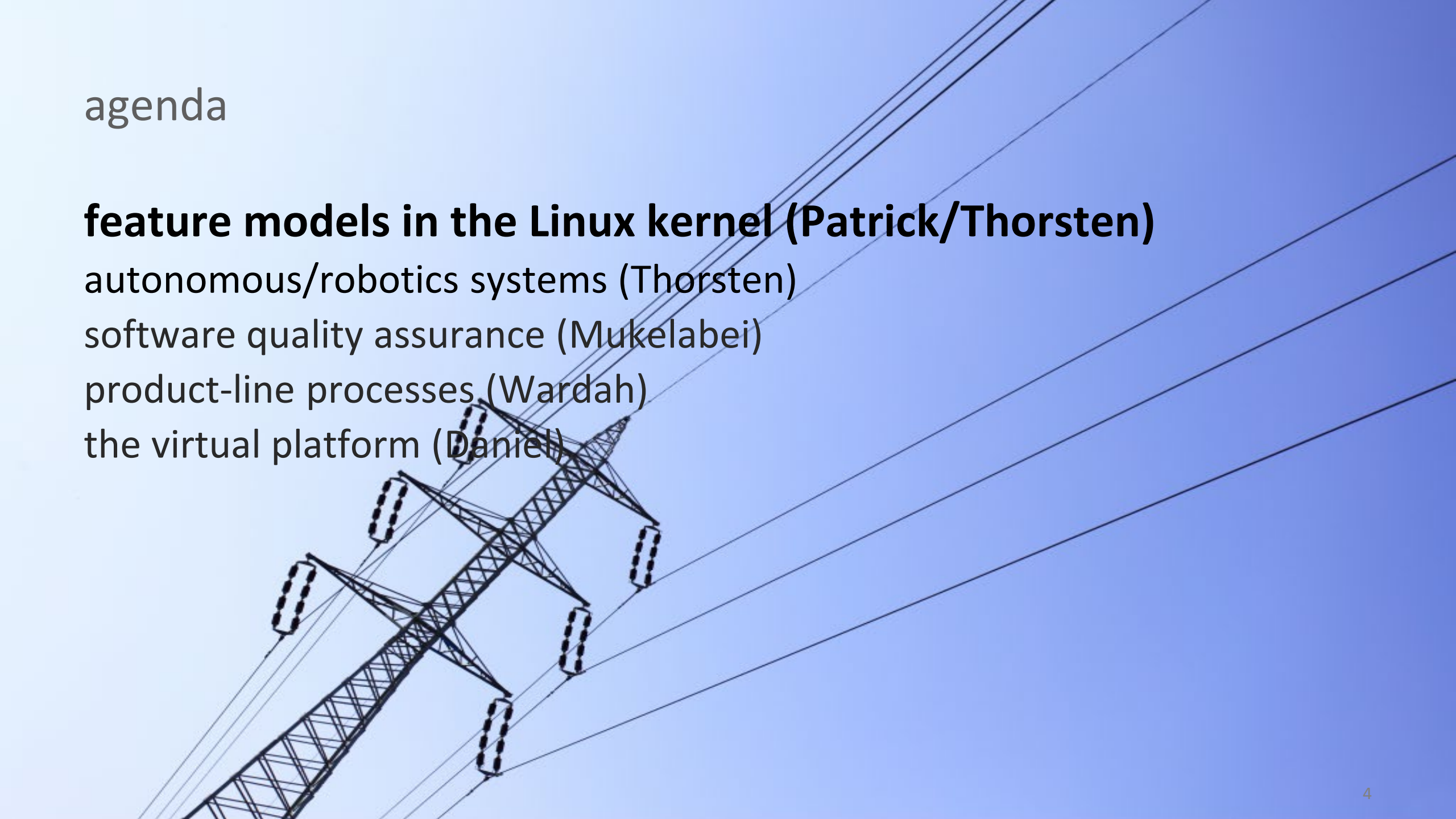
feature models in the Linux kernel (Patrick/Thorsten)

autonomous/robotics systems (Thorsten)

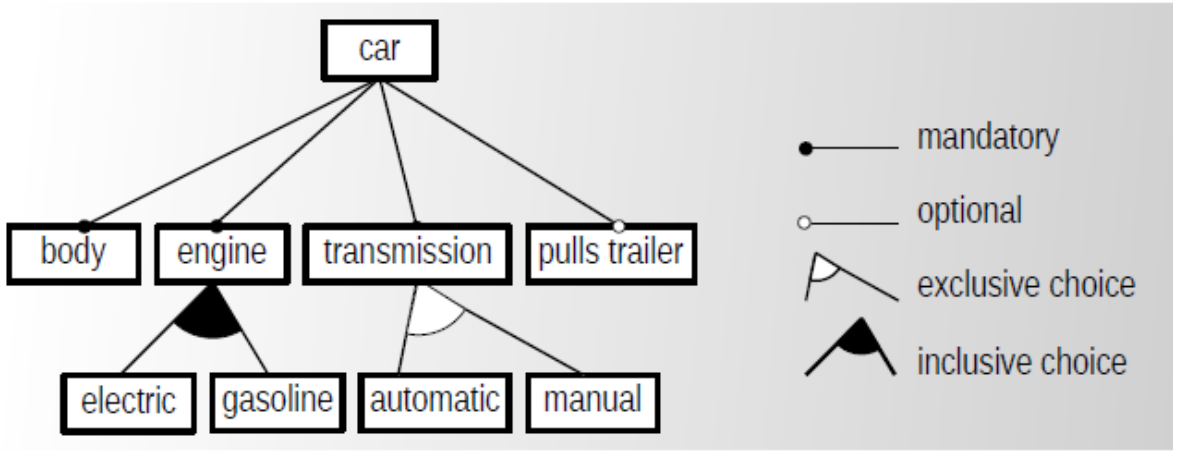
software quality assurance (Mukelabei)

product-line processes (Wardah)

the virtual platform (Daniel)



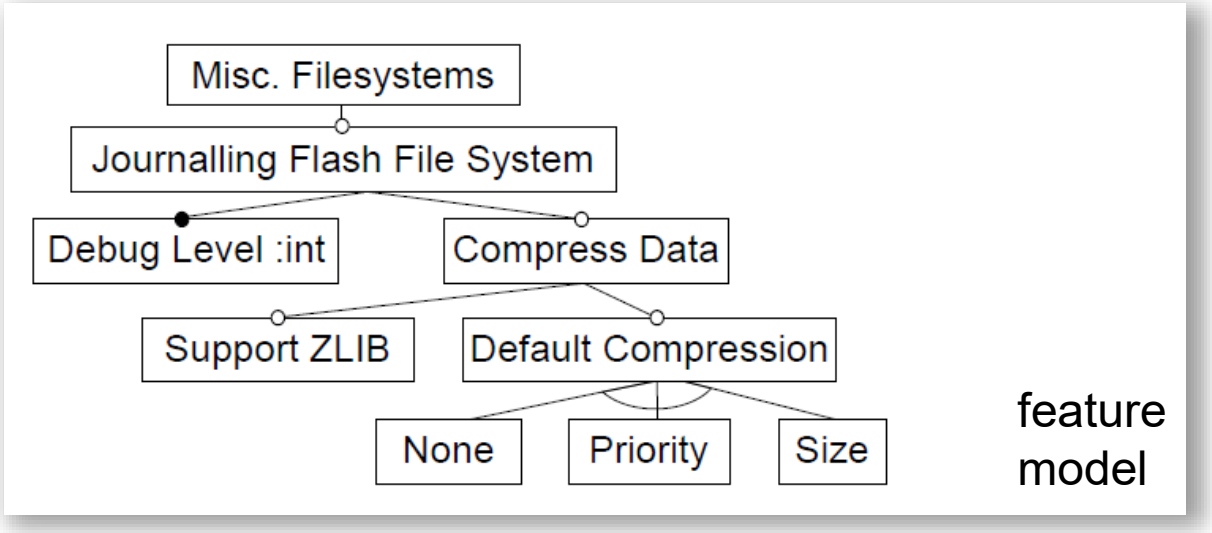
feature modeling



electric *requires* automatic

avoid illegal variants

feature models in the Linux kernel

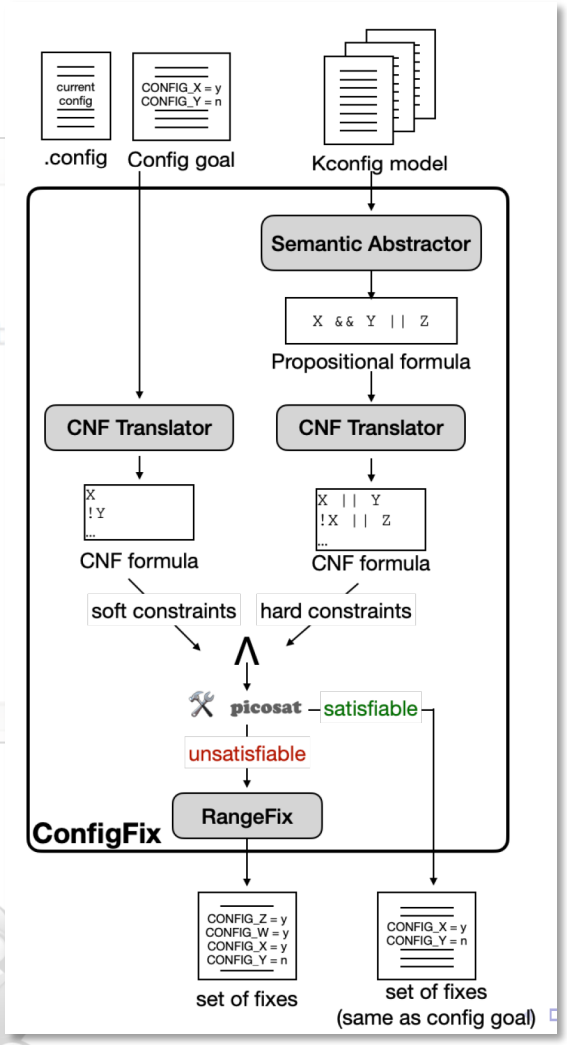



```
menuconfig MISC_FILESYSTEMS
  bool "Miscellaneous filesystems"

 if MISC_FILESYSTEMS

  config JFFS2_FS
   tristate "Journalling Flash File System" if MTD
   select CRC32 if MTD



 config JFFS2_FS_DEBUG
  int "JFFS2 Debug level (0=quiet, 2=noisy)"
  depends on JFFS2_FS
  default 0
  range 0 2
  --- help ---
    Debug verbosity of ...


 config JFFS2_FS_WRITEBUFFER
  bool
  depends on JFFS2_FS
  default HAS_IOMEM


 config JFFS2_COMPRESS
  bool "Advanced compression options for JFFS2"
  depends on JFFS2_FS

 config JFFS2_ZLIB
  bool "Compress w/zlib..." if JFFS2_COMPRESS
  depends on JFFS2_FS
  select ZLIB_INFLATE
  default y

 choice
  prompt "Default compression" if JFFS2_COMPRESS
  default JFFS2_CMODE_PRIORITY
  depends on JFFS2_FS
  config JFFS2_CMODE_NONE
   bool "no compression"
  config JFFS2_CMODE_PRIORITY
   bool "priority"
  config JFFS2_CMODE_SIZE
   bool "size (EXPERIMENTAL)"
 endchoice
endif
```

Berger, She, Lotufo, Wasowski, Czarnecki. A study of variability models and languages in the systems software domain. *IEEE Transactions on Software Engineering*, 2013

Franz, Berger, Fayaz, Nadi, Groshev. ConfigFix: Interactive Configuration Conflict Resolution for the Linux Kernel," *43rd International Conference on Software Engineering.* 2021.

Linux kernel configurator (xconfig)



Berger, She, Lotufo, Wasowski, Czarnecki. A study of variability models and languages in the systems software domain. *IEEE Transactions on Software Engineering*, 2013

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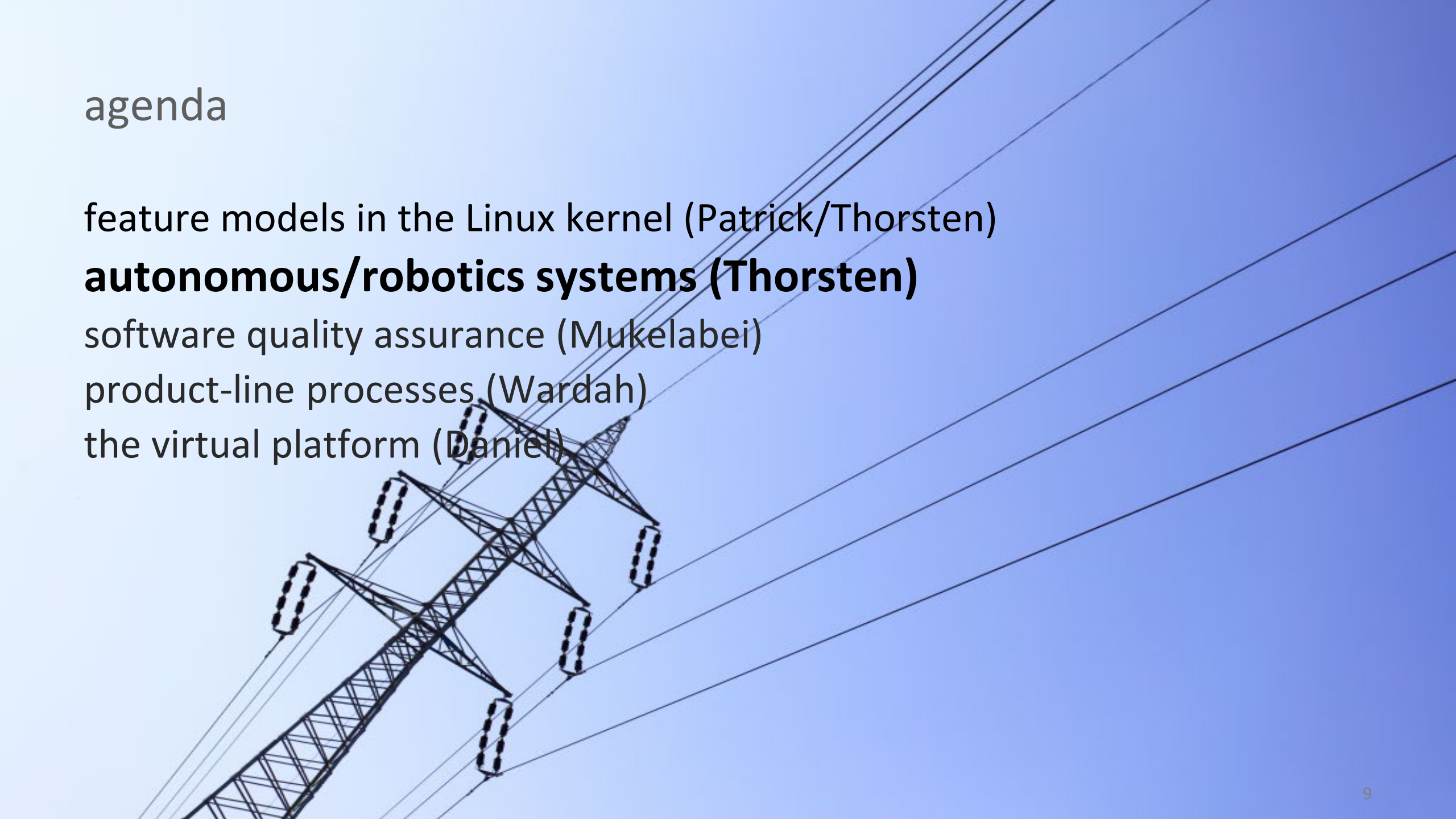
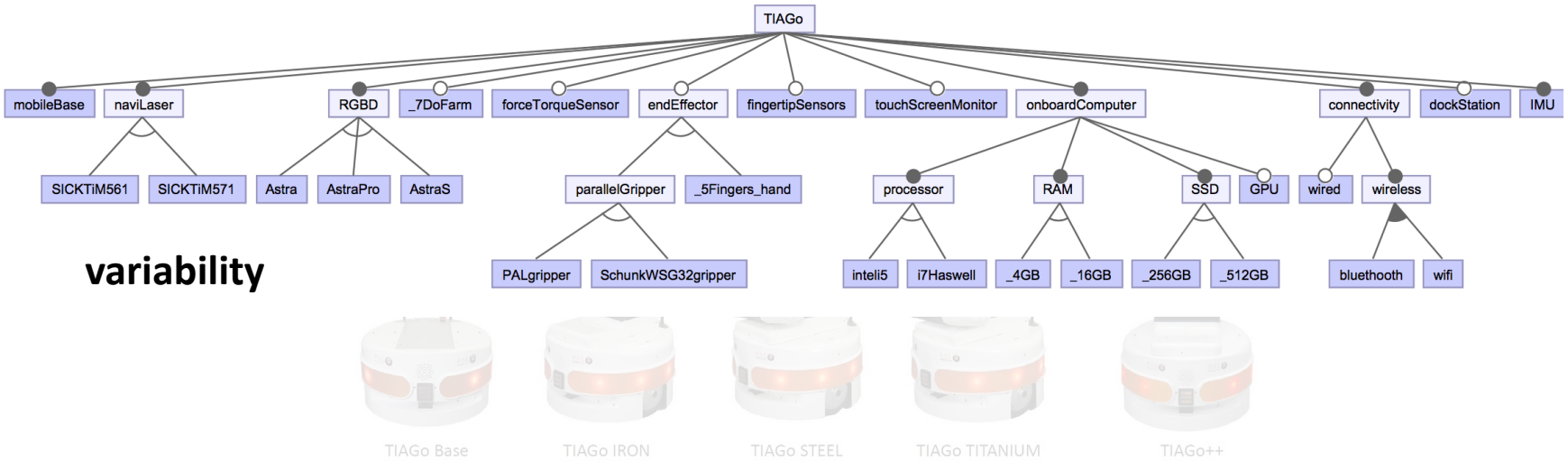
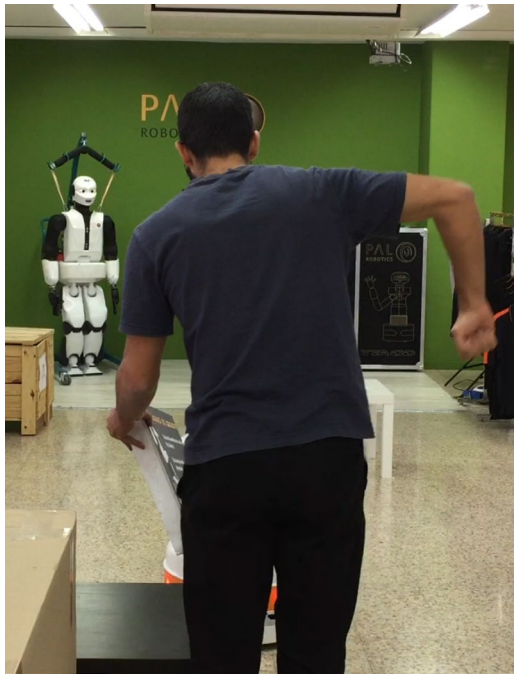


autonomous robots

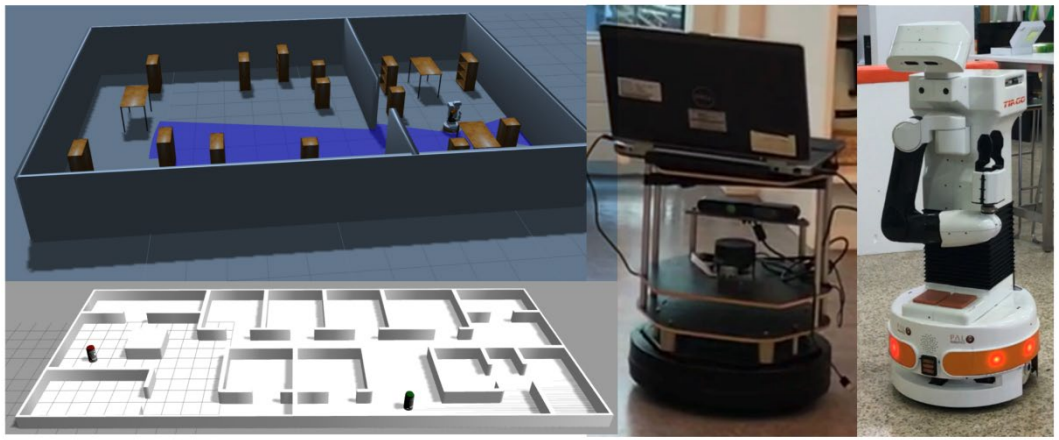


variability

gesture recognition



RoboCup tasks

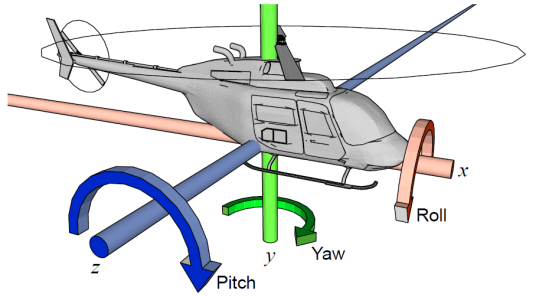


perception

human-robot interaction

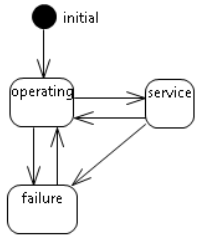
behavior of autonomous systems

continuous dynamics
- Newton‘s mechanics
- ordinary differential equations
- actor models
- control properties (e.g., stability)



control theory

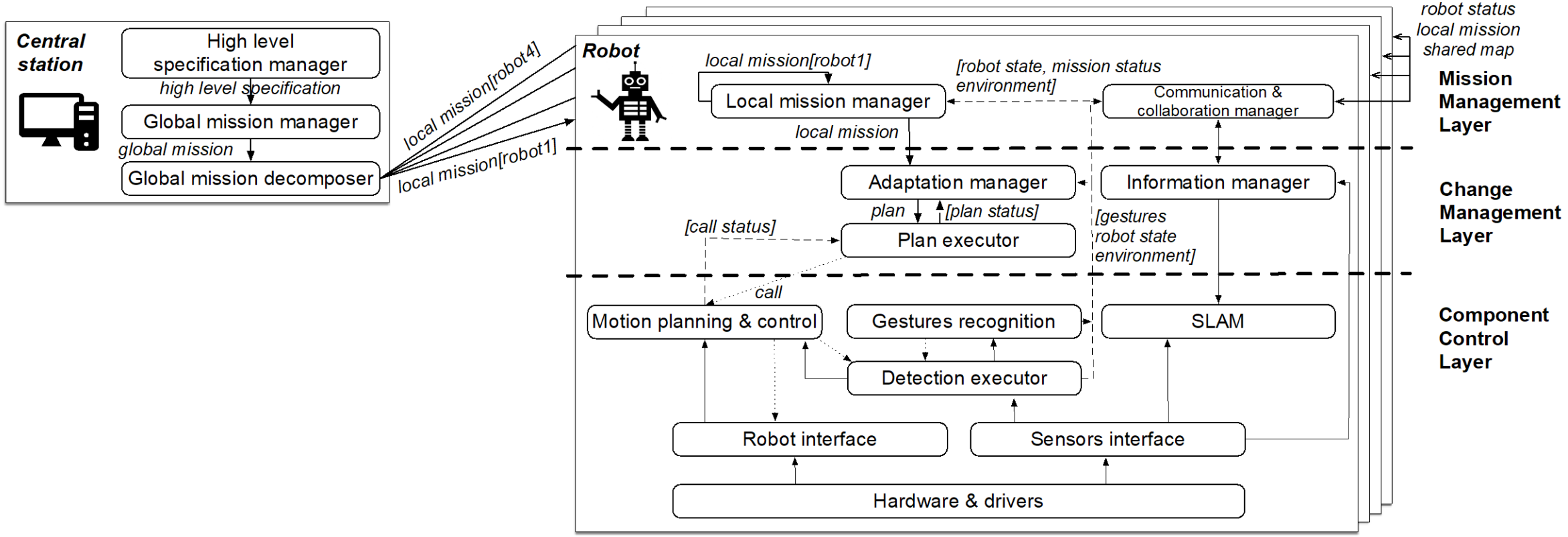
discrete dynamics
- states and state transitions
  - abrupt changes
  - operation modes
  - fail-safe states
- temporal properties



software engineering

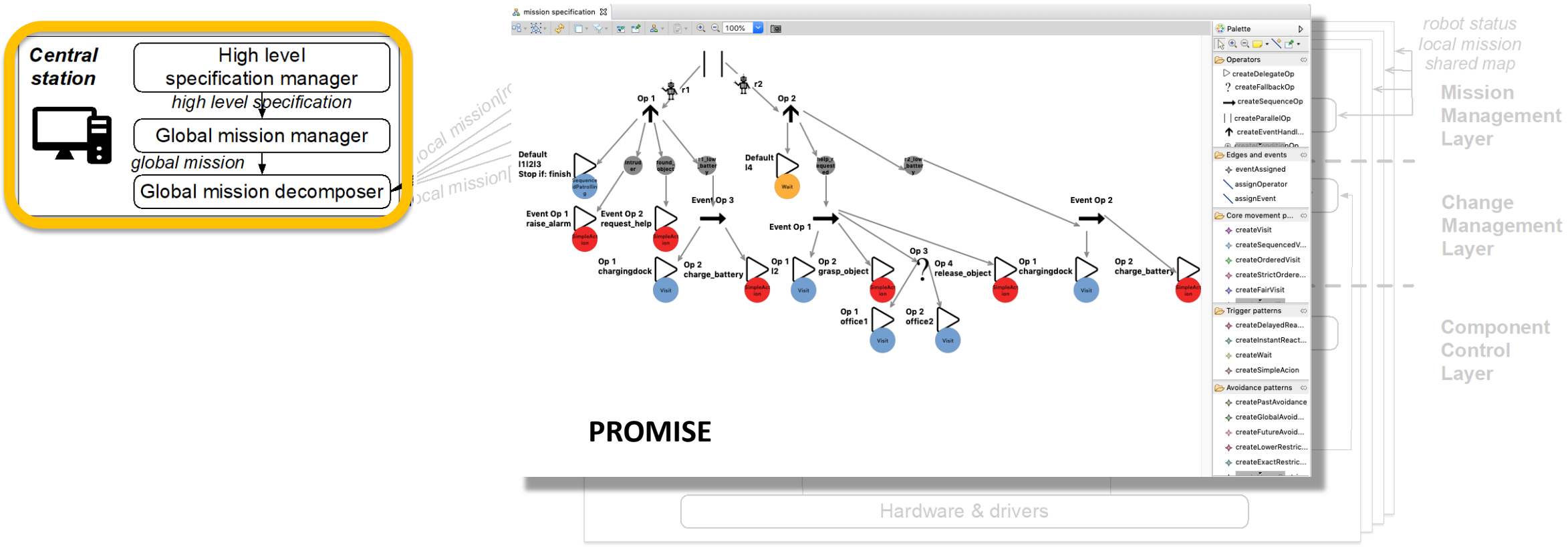
ROBOTICS ARCHITECTURE

SERA (Self- adaptive dEcentralized Robotic Architecture)

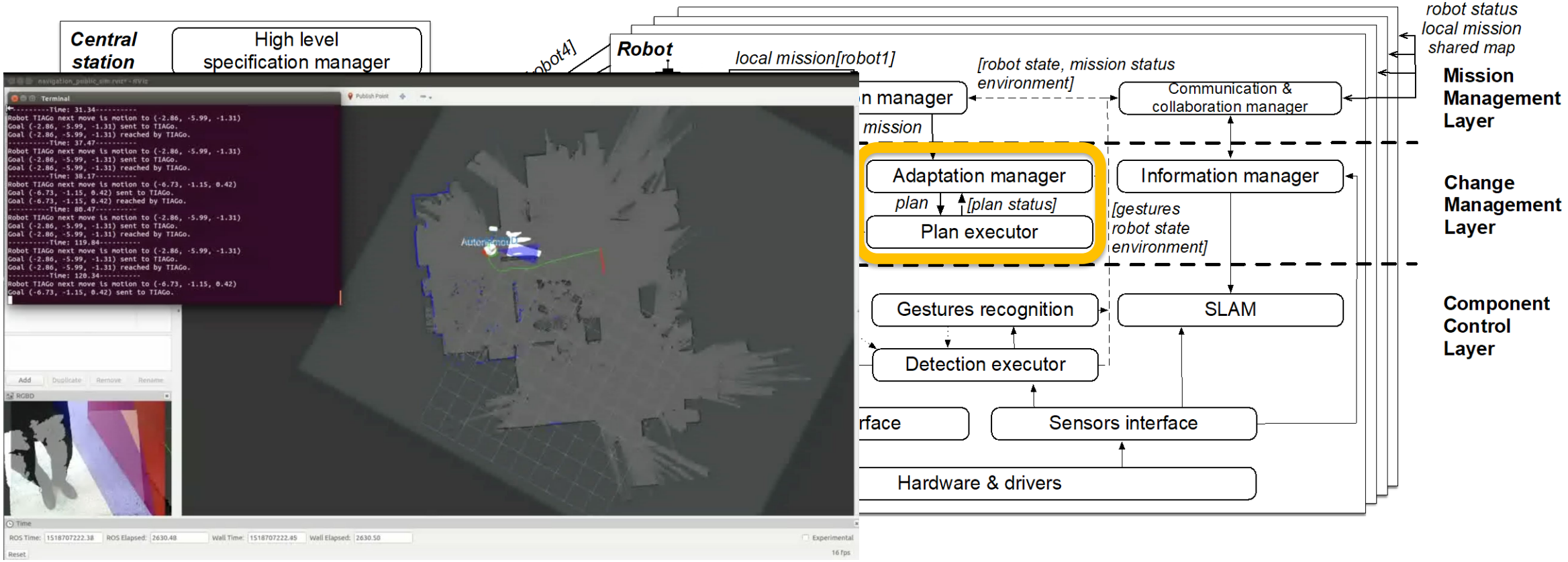


Garcia, Pelliccione, Menghi, Berger, Wohlrab, “An Architecture for Decentralized, Collaborative, and Autonomous Robots,” in *International Conference on Software Architecture (ICSA)*, 2018

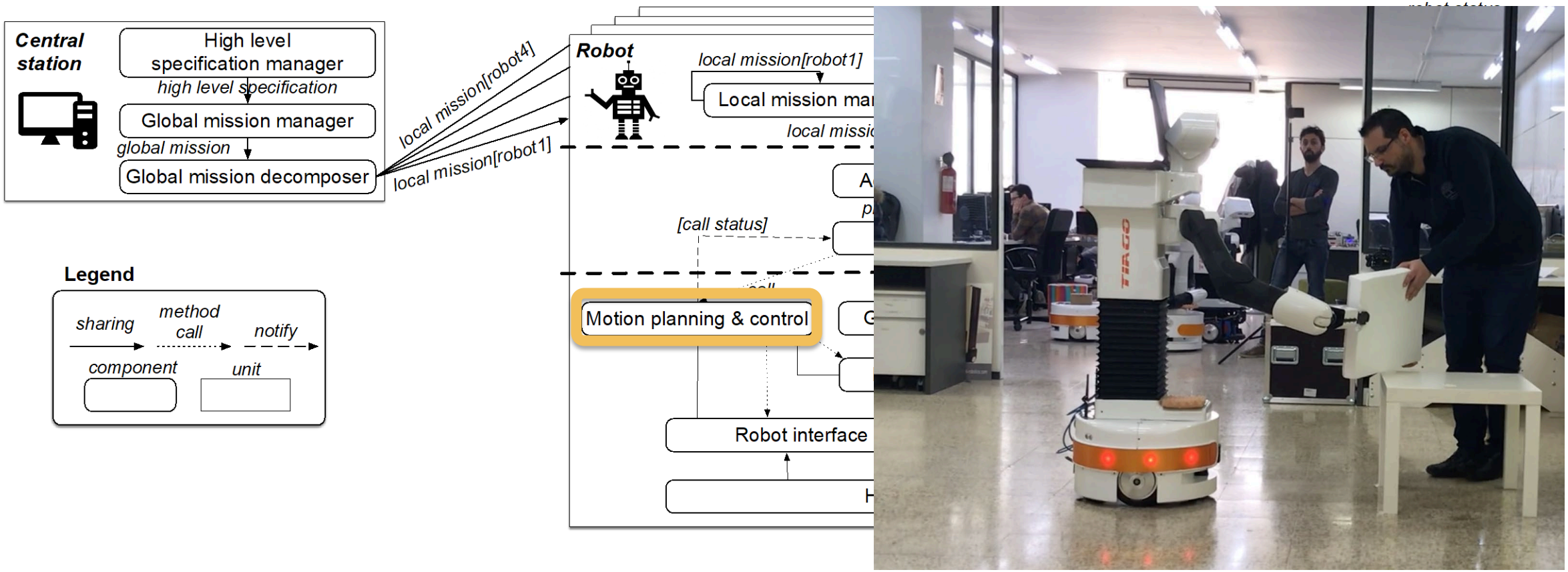
SERA: multi-robot mission control



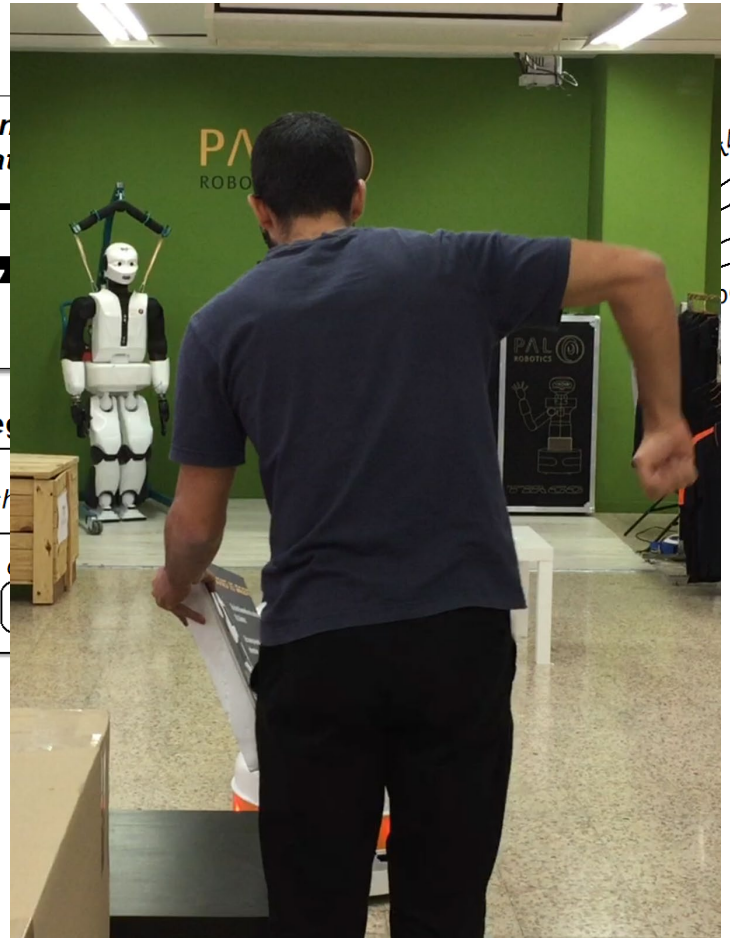
SERA: planning and adaptation

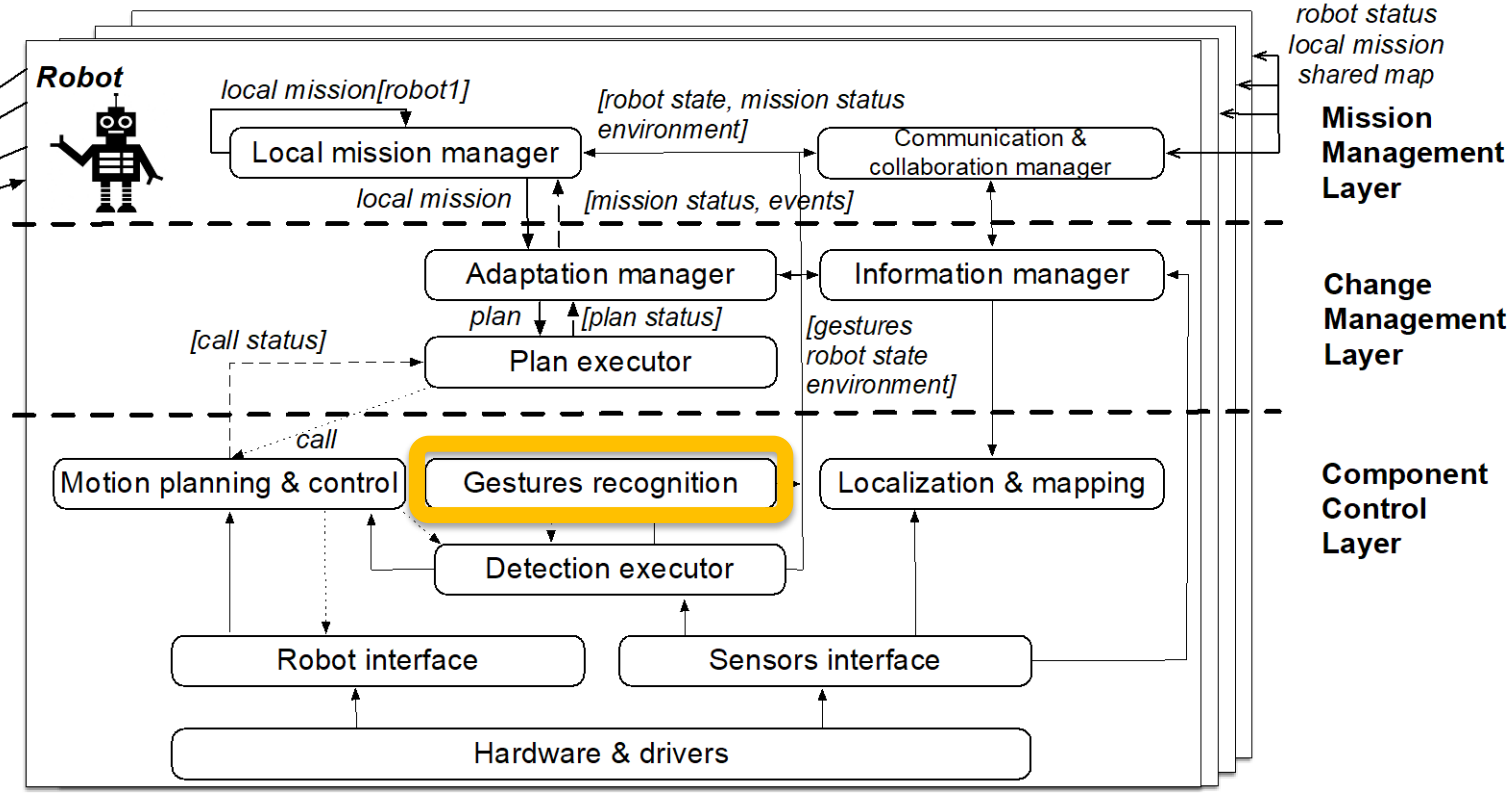


SERA: motion planning and control



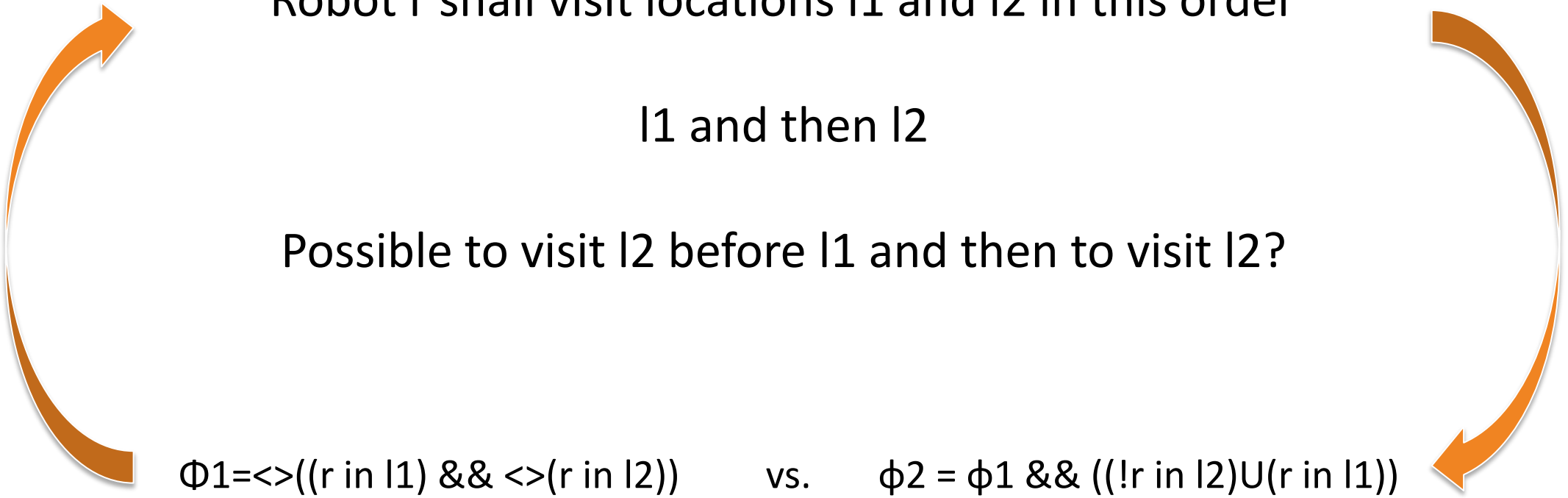
SERA: gesture recognition





ROBOTICS MISSION SPECIFICATION

user-friendly mission specification



discrete dynamics: code and models

plain code

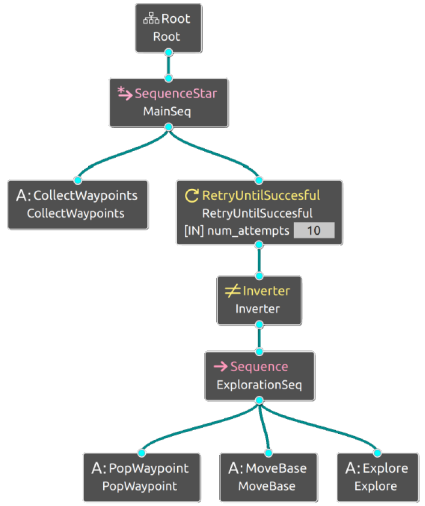
```
int main(int argc, char** argv){
  // Initialize the simple_navigation_goals node
  ros::init(argc, argv, "pick_objects");

  //tell the action client that we want to spin a thread by default
  MoveBaseClient ac("move_base", true);

  // Wait 5 sec for move_base action server to come up
  while(!ac.waitForServer(ros::Duration(5.0))){
    ROS_INFO("Waiting for the move_base action server to come up");
  }

  move_base_msgs::MoveBaseGoal goal;

  // set up the frame parameters
  goal.target_pose.header.frame_id = "map";
  goal.target_pose.header.stamp = ros::Time::now();

  // Define a position and orientation for the robot to reach
  goal.target_pose.pose.position.x = pickUp[0];
  goal.target_pose.pose.position.y = pickUp[1];
  goal.target_pose.pose.orientation.w = pickUp[2] ;

   // Send the goal position and orientation for the robot to reach
  ROS_INFO("Sending Pick up goal");
  ac.sendGoal(goal);

  // Wait an infinite time for the results
  ac.waitForResult();

  // Check if the robot reached its goal
  if(ac.getState() == actionlib::SimpleClientGoalState::SUCCEEDED)

    {
     ROS_INFO("Hooray, Robot reached PICK-UP.....");
     ros::Duration(5.0).sleep();
     //Go to drop off point
     // Define a position and orientation for the robot to reach
     goal.target_pose.pose.position.x = dropOff[0];
     goal.target_pose.pose.position.y = dropOff[1];
     goal.target_pose.pose.orientation.w = dropOff[2];
     // Send the goal position and orientation for the robot to reach
     ROS_INFO("Sending goal sending drop off goal");
     ac.sendGoal(goal);
     // Wait an infinite time for the results
     ac.waitForResult();

  if(ac.getState() == actionlib::SimpleClientGoalState::SUCCEEDED)
     {ROS_INFO("Hooray, Robot reached DROP OFF.....");
     ros::Duration(5.0).sleep();}
  else
     {ROS_INFO("Robot failed to reach Drop off location for some reason");}
    }
```

temporal logics

$\Phi 1 = <>((r \text{ in } l1) \;\&\&\; <>(r \text{ in } l2))$

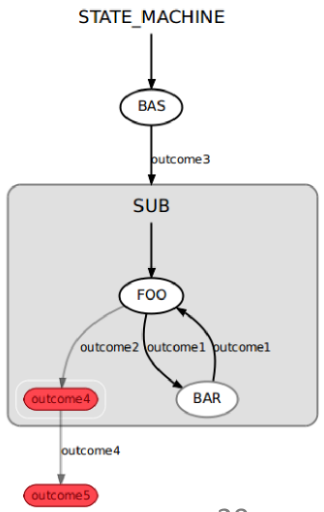
```
<root main_tree_to_execute="BehaviorTree">

    <BehaviorTree ID="BehaviorTree">

        <Fallback name="ReachTable">

            <Sequence name="SelfFollowing">
                <Condition ID="TableKnown"/>
                <Action ID="GoToTable"/>
            </Sequence>

            <Sequence name="ShouldFollow">
                <Action ID="AskForHelp"/>
                <Action ID="FollowHuman"/>
            </Sequence>

        </Fallback>

    </BehaviorTree>

</root>
```

behavior trees




```
import smach
import smach_ros


def main():
    rospy.init_node('smach_example_state_machine')

    # Create a SMACH state machine
    sm = smach.StateMachine(outcomes=['outcome4', 'outcome5'])

    # Open the container
    with sm:
        # Add states to the container
        smach.StateMachine.add('FOO', Foo(),
                               transitions={'outcome1':'BAR',
                                            'outcome2':'outcome4'})
        smach.StateMachine.add('BAR', Bar(),
                               transitions={'outcome2':'FOO'})

    # Execute SMACH plan
    outcome = sm.execute()
```

state machines



Ghzouli, Berger, Broch Johnsen, Dragule, Wasowski, “Behavior Trees in Action: A Study of Robotics Applications,” *13th ACM SIGPLAN International Conference on Software Language Engineering (SLE)*, 2020

mission specification patterns

Name: Strict Ordered Patrolling

Intent: A robot must patrol a set of locations following a strict sequence ordering. Such locations can be, e.g., areas in a building to be surveyed.

Template: The following formula encodes the mission in LTL for n locations and a robot r (% is the modulo arithmetic operator):

$$\bigwedge_{i=1}^{n} \mathcal{G}(\mathcal{F}(l_1 \wedge \mathcal{F}(l_2 \wedge \ldots \mathcal{F}(l_n)))) \bigwedge_{i=1}^{n-1} ((\neg l_{i+1})\ U\ l_i) \bigwedge_{i=1}^{n} \mathcal{G}(l_{(i+1)\%n} \rightarrow \mathcal{X}((\neg l_{(i+1)\%n})\ U\ l_i))$$

Example with two locations.

$$\mathcal{G}(\mathcal{F}(l_1 \wedge \mathcal{F}(l_2))) \wedge ((\neg l_2)\ U\ l_1) \wedge \mathcal{G}(l_2 \rightarrow \mathcal{X}((\neg l_2)\ U\ l_1)) \wedge \mathcal{G}(l_1 \rightarrow \mathcal{X}((\neg l_1)\ U\ l_2))$$

where l_1 and l_2 are expressions that indicate that a robot r is in locations l_1 and l_2, respectively.

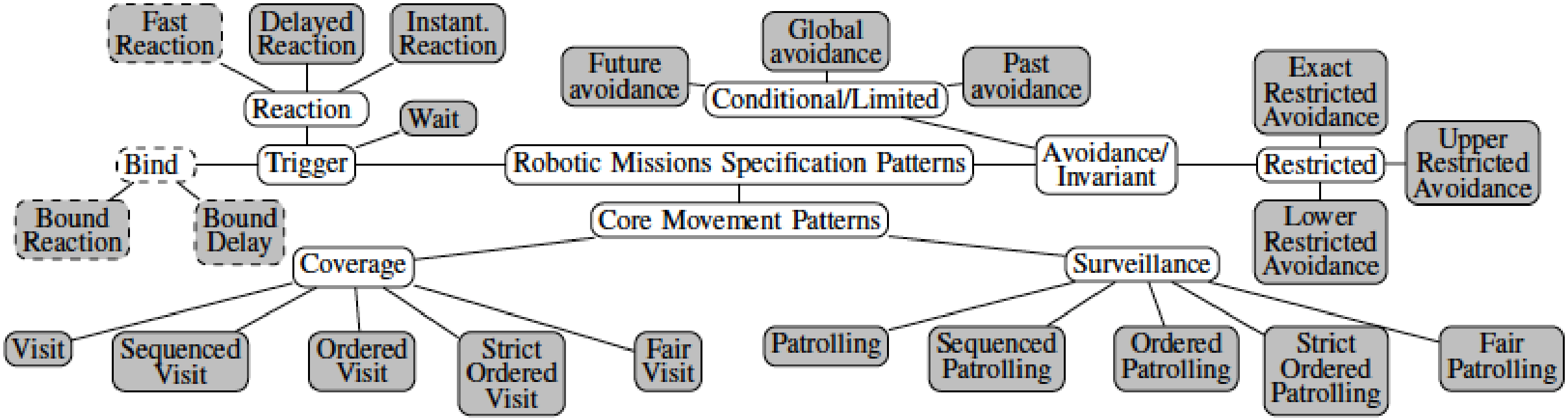
Variations: A developer may want to allow traces in which sequences of *consecutive* l_1 (l_2) are allowed, that is strict ordering is applied on sequences of non consecutive l_1 (l_2). In this case, traces in the form $l_1 \rightarrow (\rightarrow l_1 \rightarrow l_1 \rightarrow l_3 \rightarrow l_2)^{\omega}$ are admitted, while traces in the form $l_1 \rightarrow (\rightarrow l_1 \rightarrow l_3 \rightarrow l_1 \rightarrow l_2)^{\omega}$ are not admitted. This variation can be encoded using the following specification:

$$\mathcal{G}(\mathcal{F}(l_1 \wedge \mathcal{F}(l_2))) \wedge ((\neg l_2)\ U\ l_1) \wedge \mathcal{G}((l_2 \wedge \mathcal{X}(\neg l_2)) \rightarrow \mathcal{X}((\neg l_2)\ U\ l_1)) \wedge \mathcal{G}((l_1 \wedge \mathcal{X}(\neg l_1)) \rightarrow \mathcal{X}((\neg l_1)\ U\ l_2))$$

This specification allows for sequences of consecutive l_1 (l_2) since the left side of the implication $l_1 \wedge \mathcal{X}(\neg l_1)$ ($l_2 \wedge \mathcal{X}(\neg l_2)$) is only triggered when l_1 (l_2) is exited.

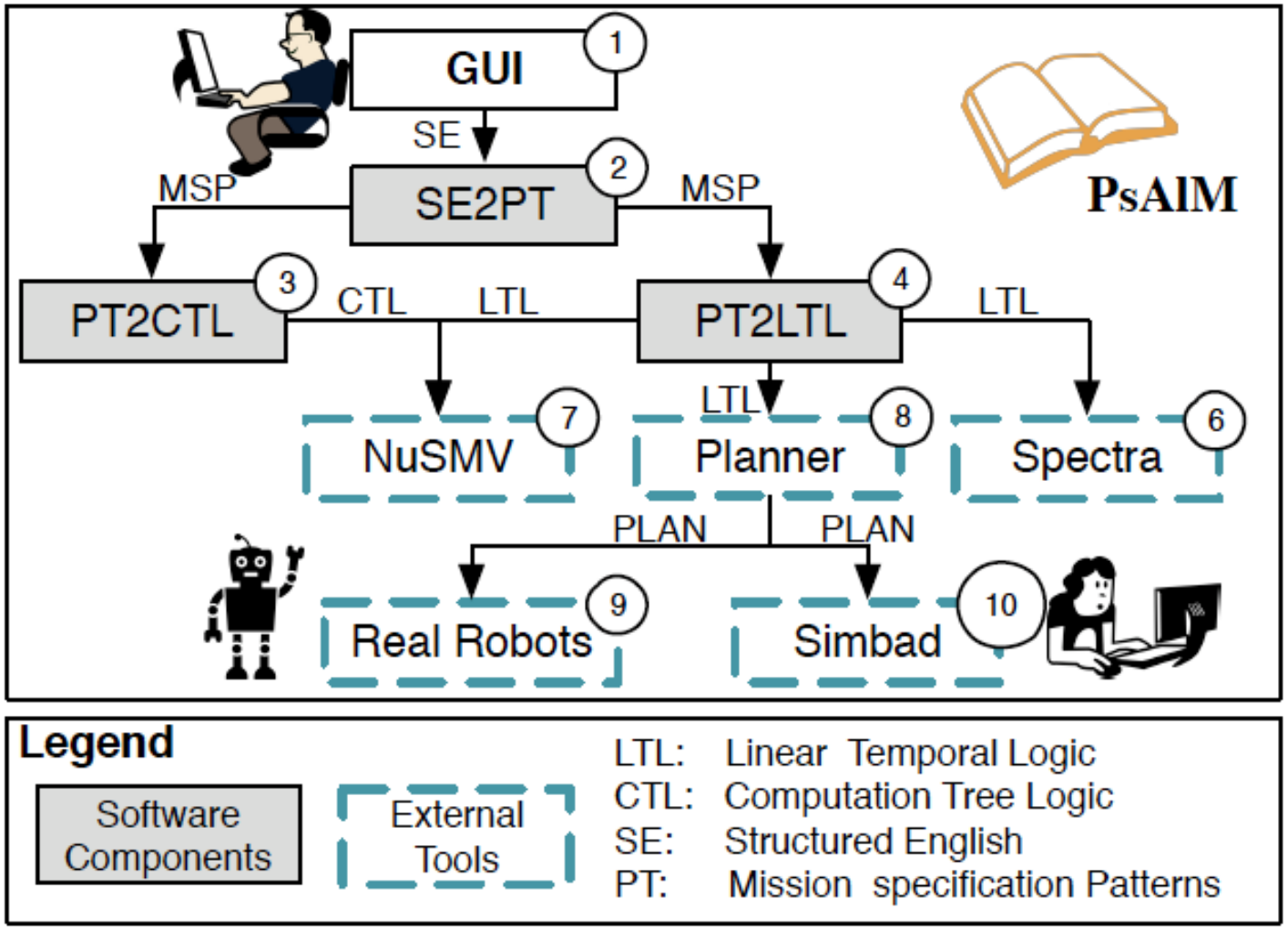
C. Menghi, C. Tsigkanos, P. Pelliccione, C. Ghezzi and T. Berger. "Specification Patterns for Robotic Missions," in *IEEE Transactions on Software Engineering (TSE)*, 2019

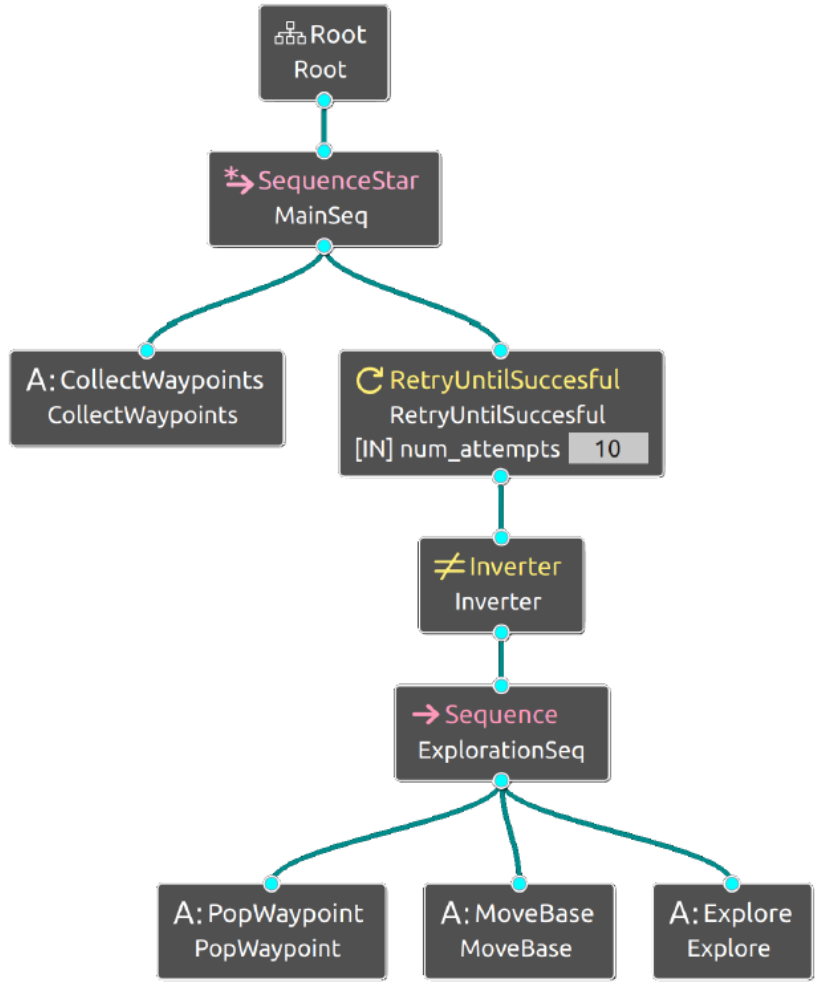
mission specification patterns



C. Menghi, C. Tsigkanos, P. Pelliccione, C. Ghezzi and T. Berger. "Specification Patterns for Robotic Missions," in *IEEE Transactions on Software Engineering (TSE)*, 2019

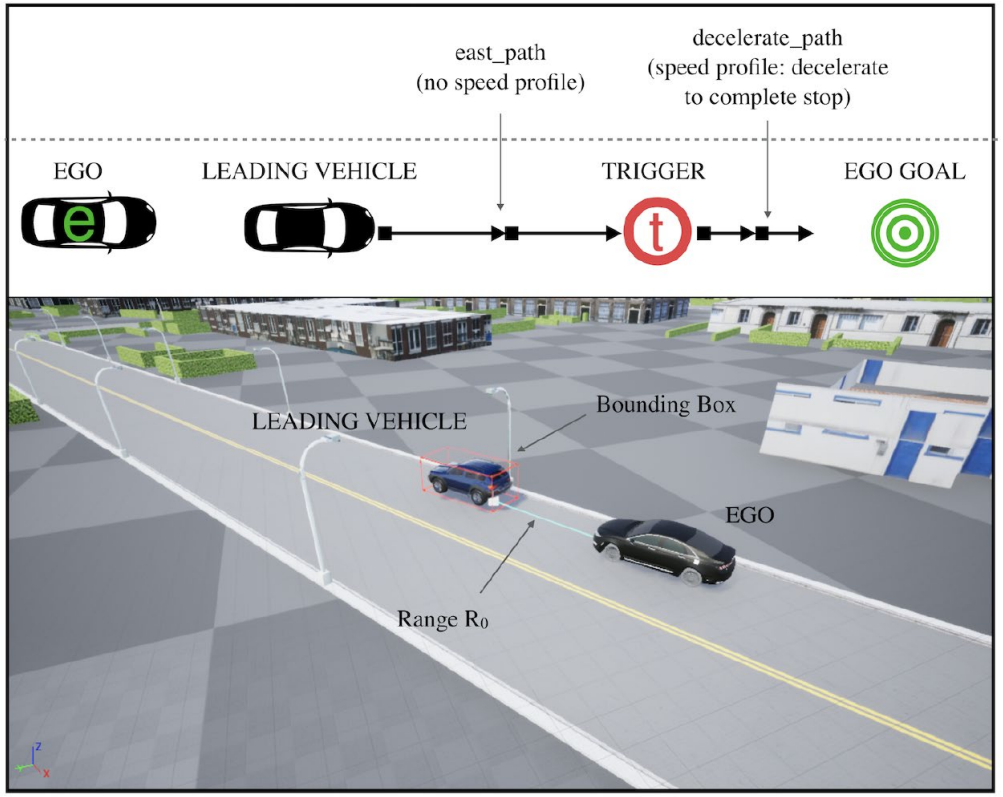
model checking, planning, and modeling





PROMISE
(behavior tree language)

autonomous driving



Rodrigo Queiroz, Thorsten Berger, Krzysztof Czarnecki, “Geoscenario: An Open DSL for Autonomous Driving Scenario Representation,” in *30th IEEE Intelligent Vehicles Symposium (IV)*, 2019.

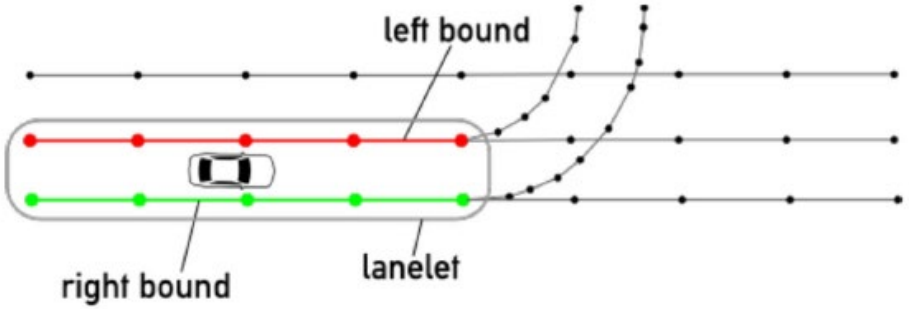
UWaterloo, CA

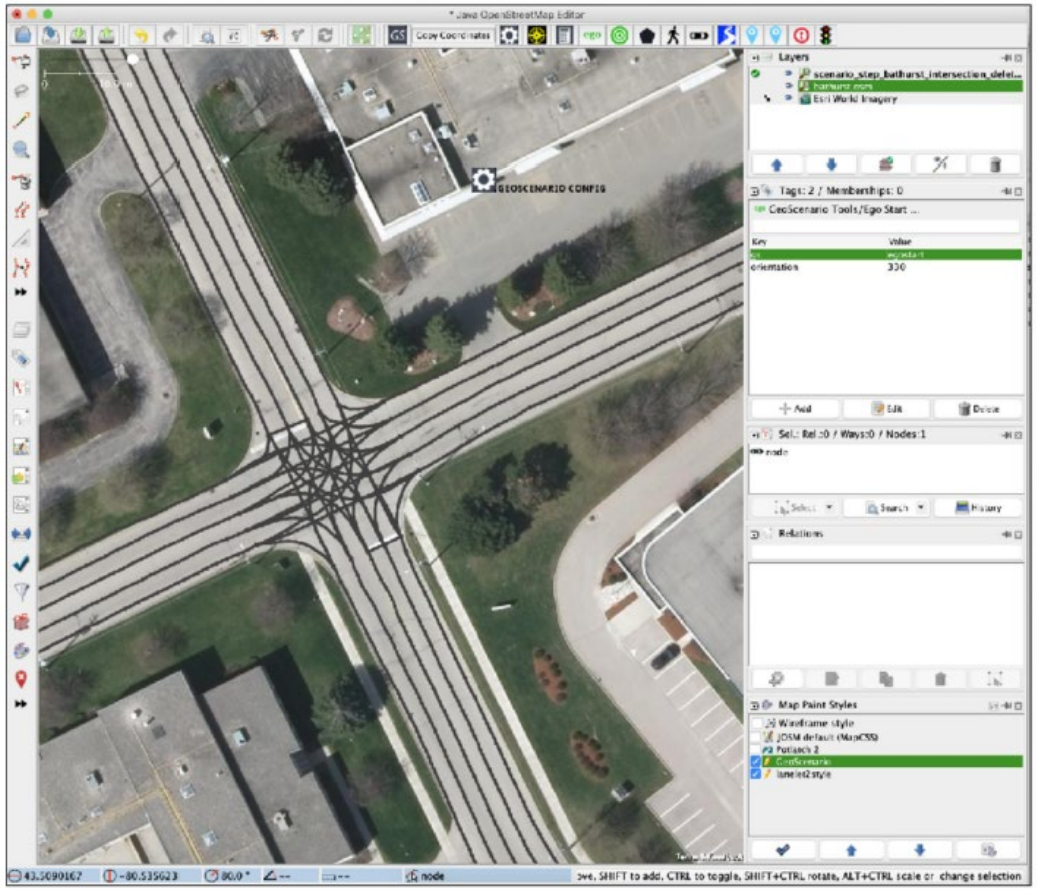
Autonomoose Self-Driving Research Platform
Lincoln MKZ Hybrid

CHALMERS, SE

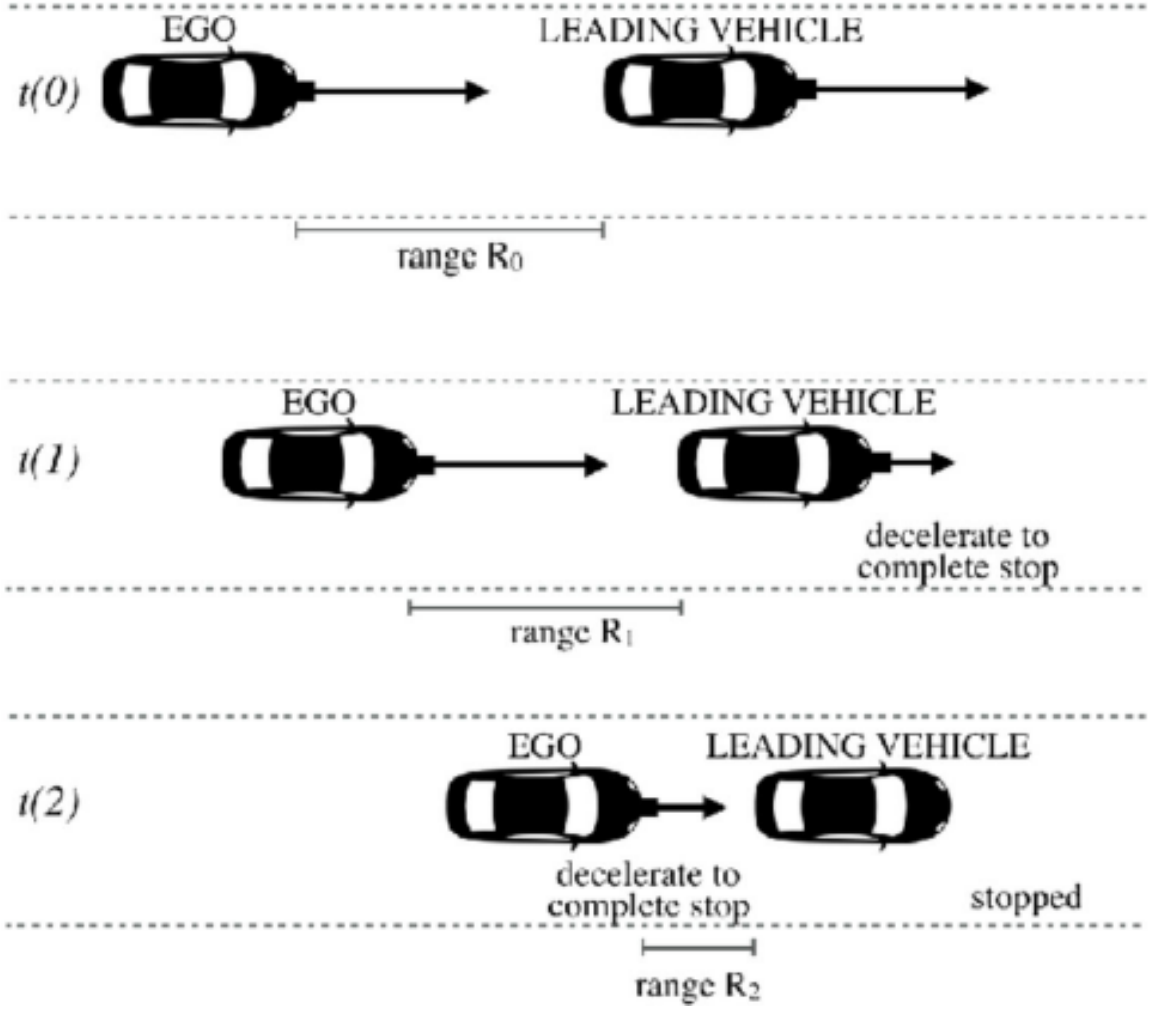
REVERE Lab, Volvo XC90

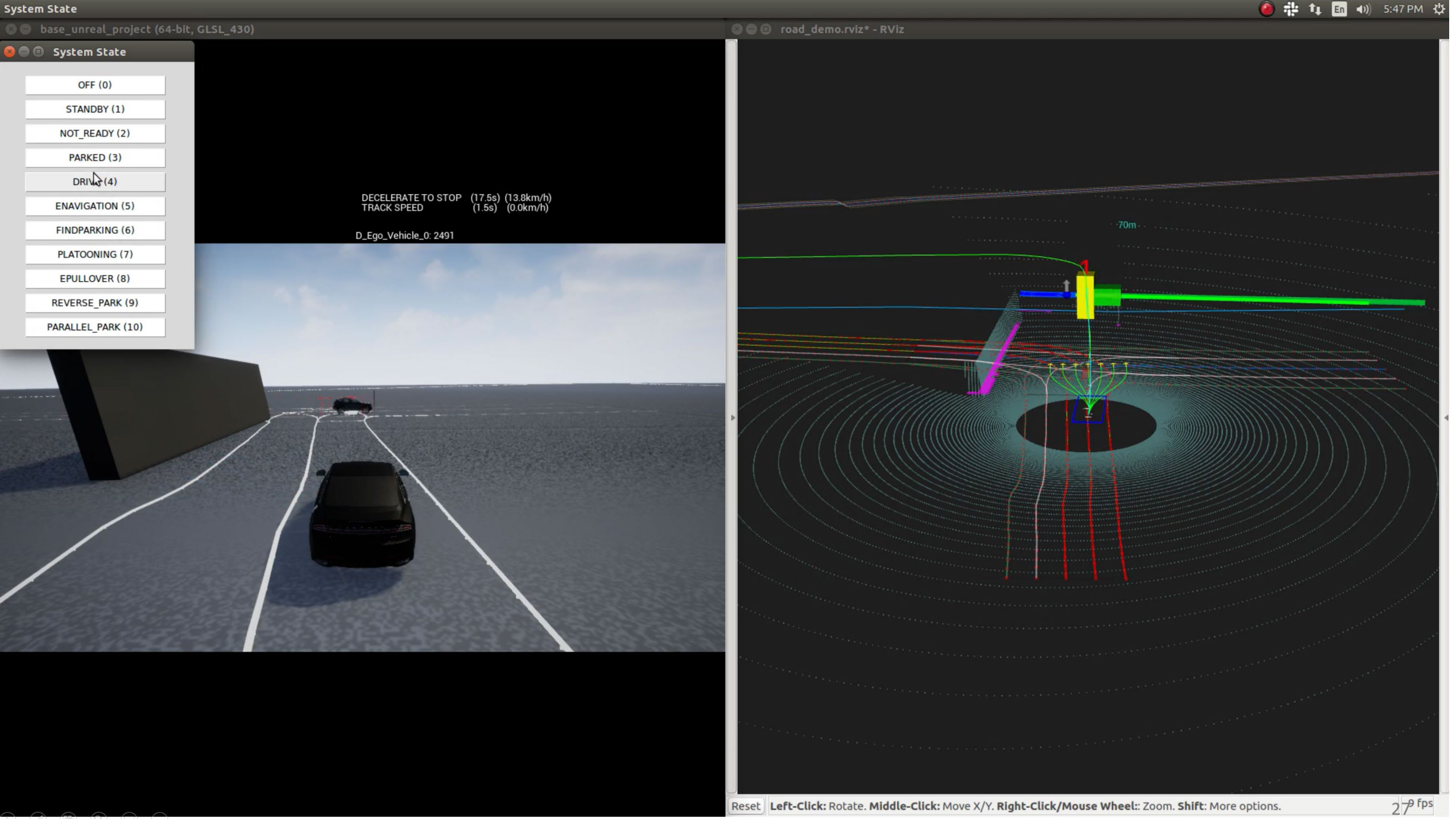
road network models





behavior and maneuver models



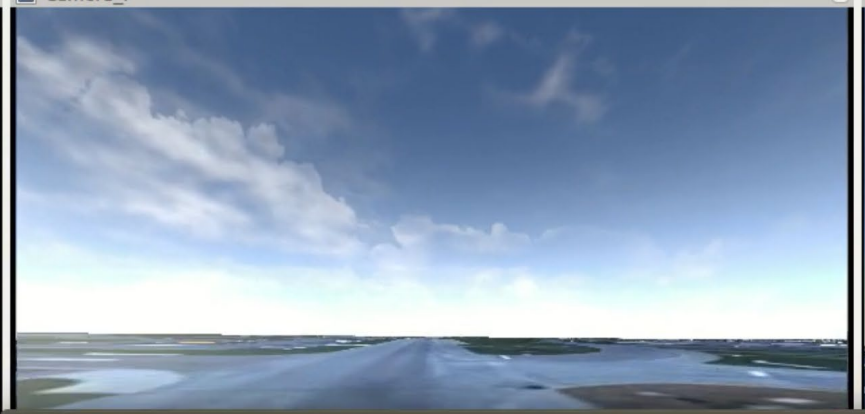

System State
5:47 PM
base_unreal_project (64-bit, GLSL_430)
System State
OFF (0)
STANDBY (1)
NOT_READY (2)
PARKED (3)
DRIVE (4)
ENAVIGATION (5)
FINDPARKING (6)
PLATOONING (7)
EPULLOVER (8)
REVERSE_PARK (9)
PARALLEL_PARK (10)
DECELERATE TO STOP (17.5s) (13.8km/h)
TRACK SPEED (1.5s) (0.0km/h)
D_Ego_Vehicle_0: 2491
road_demo.rviz* - RViz
70m
Reset
Left-Click: Rotate. Middle-Click: Move X/Y. Right-Click/Mouse Wheel:: Zoom. Shift: More options.
27
9 fps

tk #2

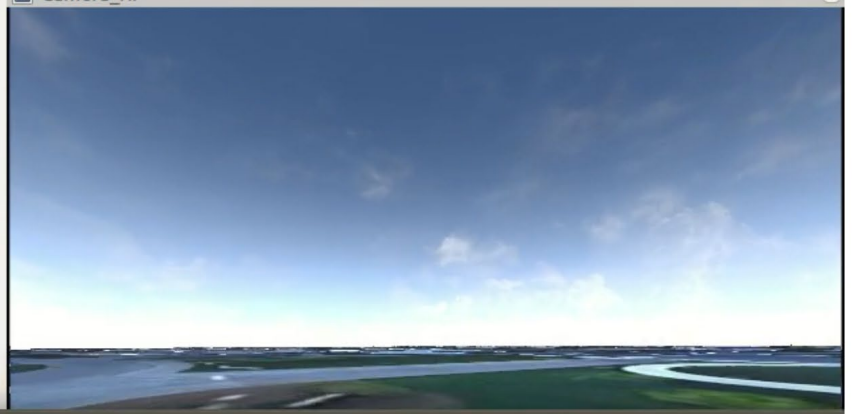
12:45 PM

Camera_LF

Camera_F

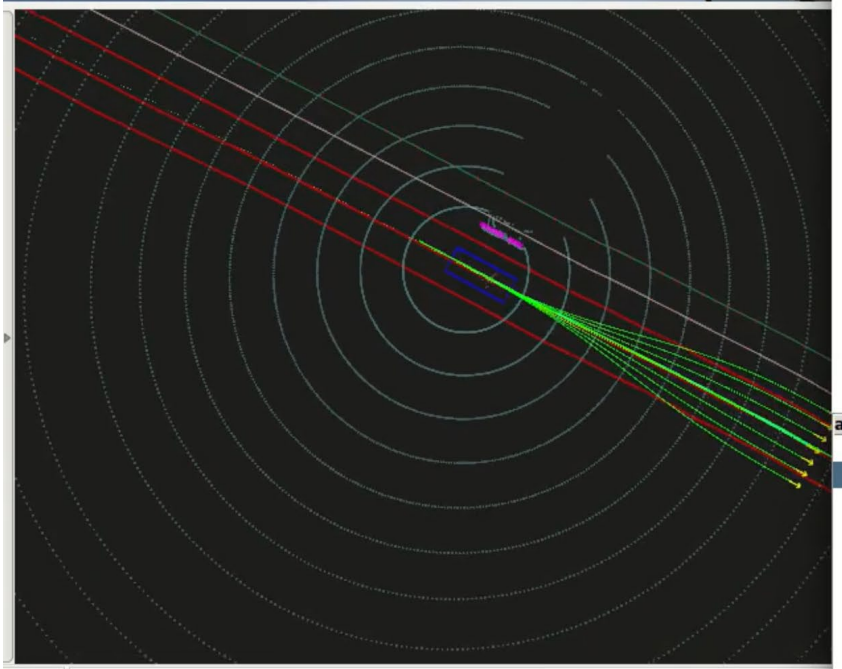


Camera_RF

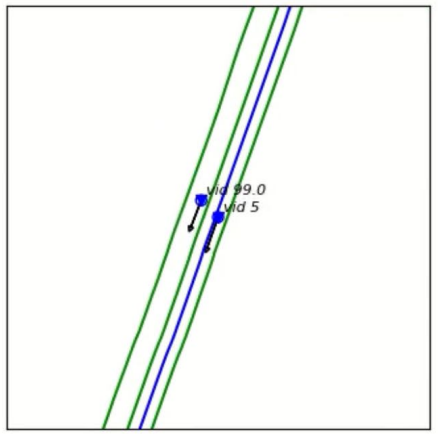


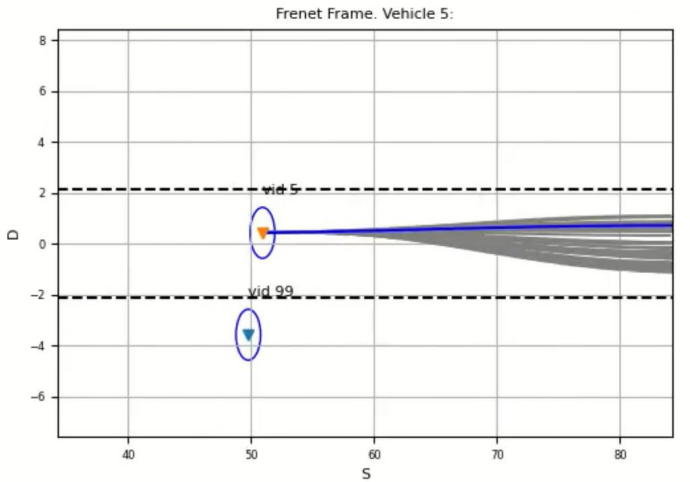
tk #2

GeoScenario Server



Reset






```
==== Behavior Tree. Vehicle 5 ====

[?] sel_nvai [o]
   [->] seq_ne_i [o]
      () trigger [o]
      [?] sel_ntdi [o]
         [->] seq_tfi [x]
            () reached_gap [x]
            () cutin [-]
         [?] sel_noni [o]
            [->] seq_ng_i [x]
               () goal [x]
               () stop_reached_goal [-]
            [->] seq_ti_i [x]
               () c_busy_lane [x]
               () m_follow_leading_v [-]
            *() *keep_velocity [*o*]
   () stop [-]
```

actor	vid	x	y	z	x_vel	y_vel	x_acc	y_acc	yaw	steer	s	d	s vel	d vel	s acc	d a
	99.0	274.8	19.76	0.0	-3.85	-9.93	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.
	5.0	277.99	16.59	0.0	-4.09	-11.54	0.0	-0.13	-160.45	0.0	53.78	0.46	12.24	0.11	0.12	0.0

research assistants and thesis topics

research assistants, deadline: Dec. 20!

https://web103.reachmee.com/ext/I005/1035/job?site=7&lang=UK&validator=9b89bead79bb7258ad55c8d75228e5b7&job_id=23034

thesis topics

http://www.cse.chalmers.se/~bergert/teaching

agenda

feature models in the Linux kernel (Patrick/Thorsten)

autonomous/robotics systems (Thorsten)

software quality assurance (Mukelabei)

product-line processes (Wardah)

the virtual platform (Daniel)