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#### **DIT092 - Tutorial Session:** Version Control and Issue Reporting

Gregory Gay





## **Managing Change**

- Requirements, design, code, and tests evolve throughout development, and after release.
- Effective engineers control the impact of change.
  - and ensure that all artifacts evolve when any change.
- Today Version Control and Issue Tracking
  - Controlling the evolution of code.





## **Code Evolution**

• I want to add a feature to MyAwesomeApp.



- Open in my IDE, edit the code, save.
- Done, right?
  - Let's test it out...





## **Complicating Factors**

• What if the changes don't work?



- Can we go back to what we had before?
  - Especially hard if we've made a series of changes.
  - When do we overwrite a backup?



# **Complicating Factors**

• What if I want to work on two computers?



- Did you copy over all files?
- Did you remember to sync changes?
  - $\circ$  What if you forgot to sync and edited files on both?





## **Complicating Factors**

• What if multiple people are working on the project?



- What happens if multiple people edit the same file?
- When do you synchronize?
- How do you reconcile conflicting changes?





## **Version Control**

- A version control system (VCS) tracks file changes.
  - Tracks addition, deletion, and modification of files.
  - Allows users to share and integrate these changes.
  - Enables work to progress on multiple machines.
  - Allows backup rollback to previous versions.
- VCS allows collaboration.
  - Each person edits their own copies of files and chooses when to share those changes.
  - Edits to the same file can be combined.



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# **Repositories and Working Copies**

- The repository is a database of changes.
- The working copy is your copy of the files
  This is where you do your work.
- The repository tracks edits over time, and dictates what the "official" version contains.
  - You update that version by committing local changes to the repository.
  - Incorporate changes by updating the working copy.

Repository

(database of edits/versions)

Ddate

commi

Working copy

(make edits here)



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## **Centralized and Distributed VCS**

- In centralized VCS, the repository is stored on a central server.
- In decentralized VCS, all working copies are paired with a copy of the repository.
  - A central repository is used to coordinate and synchronize the local repositories.
  - Git is a decentralized system.

Centralized version control Server Repository Working Working Working CODV CODV CODV Workstation/PC #2 Workstation/PC #3 Distributed version control Server Repository Repository Repository Repository Working Working Working copy copy copy Workstation/PC #1 Workstation/PC #2





## **Basic Workflow**

- To establish a working copy, clone the repository.
  - Downloads current version of all files to your machine.
    - git clone (URL, ex: https://github.com/User/Project.git)
- Make changes to files.
- Tell the VCS what you have changed.
  - This is called staging.
    - **git add (file or directory name, ex: MyFile.java)**





# **Committing Changes**

- A commit takes a snapshot of the project.
  - The commit command takes the set of changes and writes them to the repository.
  - git commit -m "Message"
- Commits form a history of snapshots that can be revisited at any time.
- The commit must be pushed to all other users.
  - git push origin master





- Commits are tagged with an explanatory message.
  - git commit -m "Fixes issue #1337 by adding a configuration flag"
- Use descriptive commit messages.
  - These messages indicate the purpose of the change and are used to find the right commit.
- If commit relates to a issue, refer to the issue ID.
- Describe what the commit does use verbs.





- Each commit should have a single purpose and should completely implement that purpose.
  - One feature change, bug fix, redesigned class.
  - Makes it easier to locate changes related to a particular feature or bug fix.
  - Allows isolated analysis of changes.
    - Don't fix a fault at the same time you introduce new functionality.
- What if you fix an issue before finishing a change?
  o git commit can selectively commit files.





- Avoid indiscriminate commits.
  - Specify specific files to commit.
  - Do not commit all changed files unless you intend to.
  - Do not include temporary debugging changes.
- To avoid committing more than intended:
  - git status lists all modified files.
  - **git diff** shows specific changes made.
  - git commit file1 file2 -m "Message" only commits the named files.





- VCS is intended for the files people edit.
- Do not commit generated files.
  - .class, .o files. Temporary or compiled artifacts (.pdf).
  - Users can regenerate them.
  - Generated files are prone to conflict.
  - Generated files tend to be binary files.
    - VCS cannot identify differences between versions of binary files.
- A .gitignore file lists filenames to ignore.





## **Incorporating Changes**

- An update operation applies the changes made in all commits since your last update.
  - You commit, they update.
  - **git pull** incorporates all commits made by other users.
  - Commit moves changes between the working copy and the local repository. Push moves changes between local and central repositories.
  - **Pull** moves changes from the central repository to the local repository (and applies them to the working copy).





## **Update Best Practices**

- Incorporate changes frequently.
  - Run **git pull** before making any changes.
    - If someone has made a change before you start to edit, it is a waste of time to make changes then have to resolve conflicts.
  - Run git pull before git push.
    - This allows you to resolve conflicts quickly.
- Also push changes frequently!
  - Once you have completed work, share those changes with all copies of the repository.





#### Conflicts

- A conflict occurs if two users make simultaneous, different changes to the same line of a file.
  - Manual intervention is needed to resolve a conflict.
- Changes 1 & 2 are simultaneous if:
  - User A makes Change 1 before performing the update that brings in Change 2.
  - User B makes Change 2 before performing the update that brings in Change 1.
- Frequent push and pull help avoid conflicts.





#### Conflicts

- Remember that VCS tools are line-based.
- Be careful with adjusting indentation.
  - Check for accidental indentation changes.
- Avoid excessively long lines.
  - Longer lines are more likely to cause conflicts.
    - More people will edit that line.
  - The more characters, the harder it is to determine the exact changes when viewing VCS history.
  - Shorter lines are easier to read when editing a file.



# Summarizing Basic Workflow

- git clone (on initialization)
- git pull (on new change)
- Make local edits.
  - git diff, git status to examine changes made
- git add
- git commit
- git pull (before you push)
- git push





## **Not Just for Source Code**

- VCS can also be used for requirements, design, and other documentation.
- Update and commit workflow can be used for any type of file.
  - Binary files (.pdf, .doc, images) are complicated as there is no way to identify specific changes to files.
    - VCS stores newest version.
  - Machine-readable files have no issues (.txt, .csv).





- The history of commits forms a tree.
- The core version is called the **master** branch.
  - The master branch should be relatively stable, tested, and free of faults (as far as we know).
- How can we add new features or redesign elements of the system while keeping the master branch stable?
  - VCS allows the creation of new **branches**.





- Creating a branch takes current commit of a branch as the start of a new timeline.
  - Current commit to any existing branch.
  - Commits to the new branch are not applied to the original branch.
  - New commits to the original branch are not applied to the new branch.
- The new branch can be merged into the original.
  May require handling conflicts.



#### • These are known as feature branches.

- Insulated from master branch, so we can make changes without impacting stability for other developers.
- Once complete, we can merge the working change into the master branch
- Allows experimentation without breaking anything or impeding others.
  - Many projects have a stable master branch, a development branch, and feature branches.
  - Enables control over development.





- To create or switch to a branch:
  - git checkout -b <new branch name> [<base branch name>]
    - [<brase branch name>] is optional, default value is master.
- To push changes:
  - git push origin <new branch name>
  - git push origin master commits to the master branch.
- git pull incorporates changes to all branches.
- git commit commits to the "checked out" branch.





#### Forks

- A **fork** is a copy of a complete repository.
  - Contains all past commits and branches.
  - New commits to the original repository not applied to fork.
  - New commits to fork are not applied to the original.
    - Commits can be selectively merged into the original.
- Used when a team wants to create an independent spinoff and may not plan to merge their work.
  - Often used in open-source by amateurs to extend a project they are not a member of.





# **Merging Branches or Forks**

- Pull requests are used to tell others about changes you would like to merge into a branch.
  - Once sent, interested parties can review changes, discuss them, and push additional follow-up commits before agreeing to merge.
  - Performed through the web interface (i.e., Github).
- Once conflicts are resolved, target branch will be updated by applying commits from source branch.





## **Pull Requests**

- Common tool in open-source development.
  - Fork the project to create a "personal copy" or create a branch in the core repository.
  - Incorporate your changes.
  - Issue a pull request to the core repository/master branch.
    - Same mechanism is used for both fork-to-original and branch-to-branch (i.e., new branch-to-master) merging.
  - Project maintainers discuss the pull request and assess whether it fits the project (and does not break anything).
  - Project maintainers agree to incorporate changes.





### **Pull Requests**

- To create pull request, you must have changes committed to your branch.
- Go to the core repository page, click the "Pull requests" tab, and click "New pull request" button.

	<> Code	🕅 Pull requests 💿	Projects 0	<u>ılı</u> İns	ights	
	Q is:pr is	:open		Labels	Milestones	New pull request
•	Pick	the source	branch u	usina	the "hea	ad repository" and "compare"

 Pick the source branch using the "head repository" and "compare" dropdowns. Pick the target branch using the "base repository" and "base" dropdowns.





#### **Pull Requests**

• Fill out a title and description of the changes.

• Commits that will be applied to the target are listed.

#### Addition of 43 Closure faults #167



	Greg4cr added some commits on Jul 25, 2018	
-0-	Addition of 43 Closure faults	d003b62
-0-	Correction to README	8b66bbb
-0-	Update to metadata for new Closure faults	84b960e
-0-	Update to README	33620df
-0-	Fix to typo in Travis CI	× 9481f11



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## **Pull Requests**

- Contributors may discuss or review the request.
- Conflicts may need to be resolved.
- When ready, click the "Merge pull request" button.







## **Issue Tracking**

- Allows developers and users to report and document software issues.
  - Used to record information about the issue and the status of fixing that issue.
  - Also often used to request new features and track progress on implementation of these features.
- Often available as part of project management software (i.e., Gitlab).





## Issue Tracking

- What happened: The erroneous behavior.
- How to reproduce the issue: Steps (and often test cases) that will demonstrate the behavior.
- The severity of the issue: A rating of how badly this affects users (and how widespread it is).
- When the issue was reported: Allows tracking of age of issues, and measuring fix time.
- **Responsibility:** Who reported the issue and who has been tasked with fixing the issue.





### Filing an Issue

• Go to the "Issues" tab on the project page, and click "New issue."

<> Code ① Issues 30	1) Pull requests 7	Projects 0	🗉 Wiki 📗	<u>II</u> Insights	
Filters - Q is:issue is:open		Labels	Milestones		New issue
Fill out a titla	and	J	sonEle	ement#ae	etAsCharacter() #135

- Fill out a title and description.
  - Be sure to include both what happened and steps to reproduce.

Element#getAsCharacte	e <b>r()</b> #1355	
iinc commented on Jul 24, 2018		+ 🙂 🚥
JsonElement public char getAsCharacter() "convenience method to get this element as a primitiv I expected calling getAsCharacter would convert an in character of the toString().	ve character value." nteger to its character value. Instea	ad, it returns the first
<pre>JsonPrimitive jp = new JsonPrimitive(100); System.out.println(jp.getAsCharacter()); System.out.println((char) jp.getAsInt());</pre>	Output: 1 Output: d	

Perhaps the documentation should be more descriptive.





## Filing an Issue

- Issues can be labeled.
  - Common: "bug",
    "enhancement"

Labels bug infrastructure

(!)	Does Defects4J still keeps evolution? Java-8-support question #191 opened a day ago by Kaka727
1	Compatible problem in Chart 1b and 1f #187 opened on Dec 6, 2018 by sumleo
()	Replace the regex expression to remove all string/character and comments of failing test methods enhancement #185 opened on Nov 22, 2018 by jose
()	How to collect bugs with Defects4J approach? bug-mining question #180 opened on Oct 3, 2018 by fermadeiral
()	test generation with randoop fails in between external tools help wanted #179 opened on Sep 26, 2018 by ajmersaini
()	TravisCI builds fail nondeterministically bug infrastructure #172 opened on Aug 16, 2018 by Greg4cr

• Users can be assigned to fix the issue.





## Filing an Issue

- Refer to report IDs in commit messages and pull requests addressing such issues.
- Allows traceability, showing progress in addressing issues.

#### Fix JPMS module setup (fixes #1315) (#1402)

- \* Fix JPMS module setup (fixes #1315)
- \* Re-added cause to AssertionErrors

#### Fix JPMS module setup (fixes #1315) #1402

inder123 merged 2 commits into google:master from unknown repository on Oct 18, 2018 ‰ Meraed

#### Move module-info.java to /src/main/java #1315



Closed cayhorstmann opened this issue on May 9, 2018 · 8 comments





## **Issue Reporting Advice**

- Use descriptive subjects.
  - Issue title is used to get an idea of the contents at a glance. Convey what exactly is wrong in the title.
  - Tracker might have hundreds of issues. Important to let developers search information efficiently.
- Focus on the facts.
  - Do not speculate on the cause of an issue if you can avoid it. Give exact facts rather than guessing.
  - If you have an educated guess, you can provide it. Just be careful, as these often are wrong.





## **Issue Reporting Advice**

- Describe what you expected to happen when you used the system. Some issues are subjective.
  - Describe what actually happened. Include output text, a screenshot, a URL if you can.
    - "I can't log in" versus "I'm at (URL) and I'm trying to log in using my username, (username). But the system is saying that my username can't be found, and it's taking me to (URL)."
- Check whether an issue was already reported.
- Include OS and hardware information.





## Summary

- Version control can be used to control how code and other artifacts evolve.
  - A history of snapshots is maintained.
  - Mistakes can be easily resolved by rolling back.
  - Allows multiple developers to collaborate.
    - Branches and forks allow experimental development while maintaining a stable version.



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