



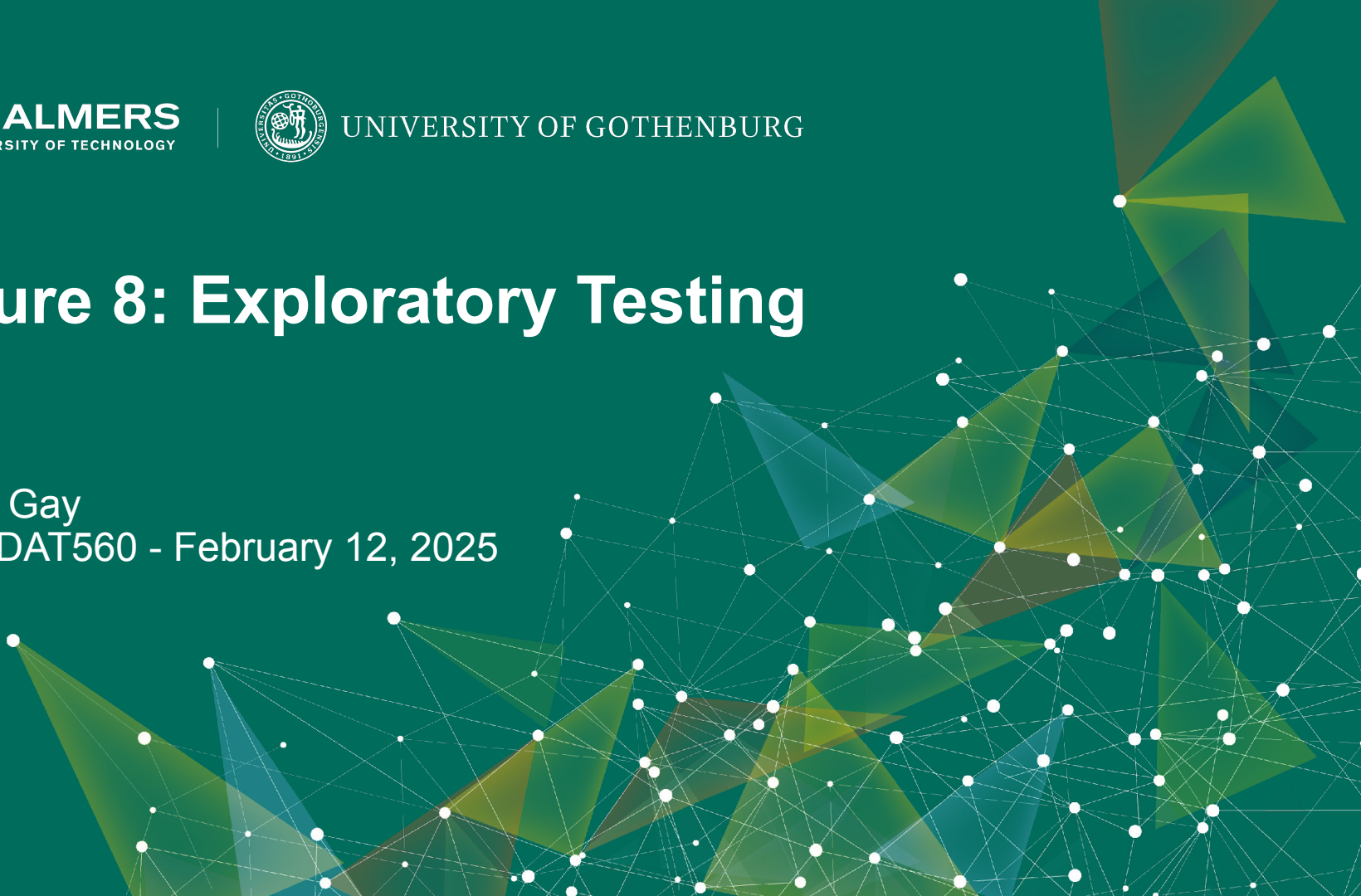
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# Lecture 8: Exploratory Testing

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# Today's Goals

- Introduce Exploratory Testing
  - Human-driven testing of the project, to gain familiarity with the system and conduct high-level testing.
  - Often focused on “tours” of the software features.

# Exploratory Testing

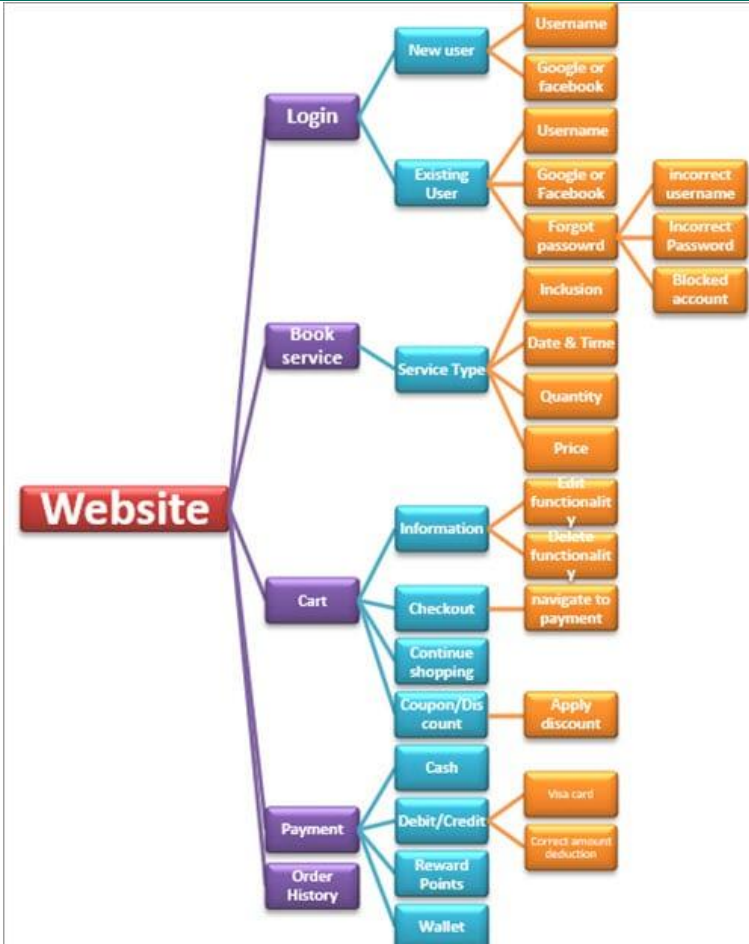
- Testers check the system on-the-fly.
  - Guided by scenarios.
  - Often based on ideas noted before beginning.
- Testing as a thinking idea.
  - About discovery, investigation, and role-playing.
  - Tests end-to-end journeys through app.
  - Test design and execution done concurrently.

# Exploratory Testing

- Tester write down ideas to give direction, then create tests “live”.
  - Tester chooses next action based on results seen.
- Can find subtle faults missed by formal testing.
  - Allows tester to better learn system functionality, and identify new ways of using features.

# Example

- Start with functionality you know well (Login)
- Examine possible options and list them.
- Use your findings to plan the next steps.
- As you learn and observe, more test cases will emerge.



# Session-Based Exploratory Testing

- Time-based method to structure exploratory testing.
  - No e-mail, phone, messaging.
  - Short (60min), Normal (90m), Long (120m)
- Primary components:
  - **Mission**
    - The purpose of the session, provides focus.
  - **Charter**
    - Individual testing goals to be completed in this session.
    - A list of features or scenarios.

# Session Report Items

- **Mission:** Overall goal
  - “Analyze Login Feature on Website”
- **Charter:** Features and scenarios to focus on.
  - “Login as existing user with username and password”
  - “Login as existing user with Google account”
  - “Login as existing user with Facebook account”
  - “Enter incorrect username and password to verify validation message”
  - “Block your username and verify the validation message”
  - “Use Forgot Password link to reset password”

# Session Report Items

- **Start and end time** of session
- **Duration** of session
- **Notes** on actions taken
  - Opened login page
    - Verified default screen.
    - Verified that existing and new user account links exist.
  - Opened existing user login
    - Verified successful login with username, Google, and Facebook.
    - Verified validation messages.



# Session Report Items

- **Failure Information:** Describe each failure. File a bug report, include tracker ID.
- **Issues Information:** If an issue prevents or complicates testing, describe it.
  - Include **data files** (screenshots, recordings, files).
- **Set-up Time:** % of time required to set-up.
- **Test Design and Execution Time:** % of time spent purely on testing

# Session Debrief

- Short meeting between tester and manager to review the findings.
- Track time spent testing, number of faults reported, time spent on set-up, time spent on testing, time spent analyzing issues, features covered.
- Allows time management and process observability.

# Tips for Exploratory Testing

- Divide the application into modules or features, then try to further divide.
- Make a checklist of all the features and put a check mark when each is covered.
- Start with a basic scenario and then gradually enhance it to add more features to test it.

# Tips for Exploratory Testing

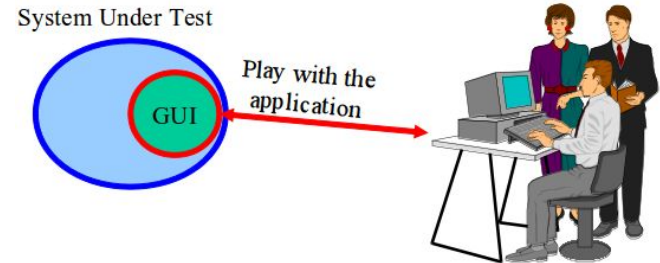
- Test all input fields.
- Check for all possible error messages.
- Test all negative scenarios.
  - Invalid input, mistakes in usage.
- Check the GUI against standards.
- Check integration with external applications.
- Check for complex business logic.
- Try to do the ethical hacking of the application.

# Pair-Based Exploratory Testing

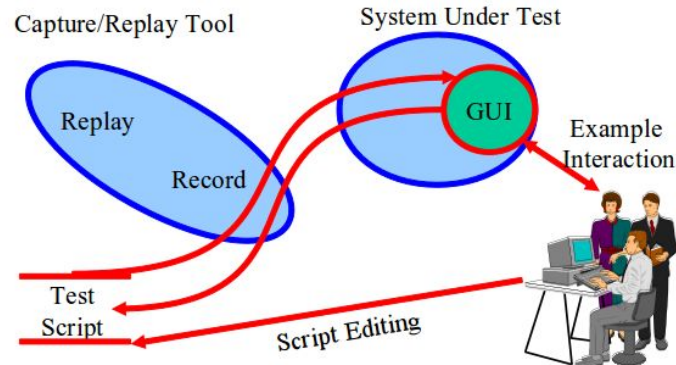
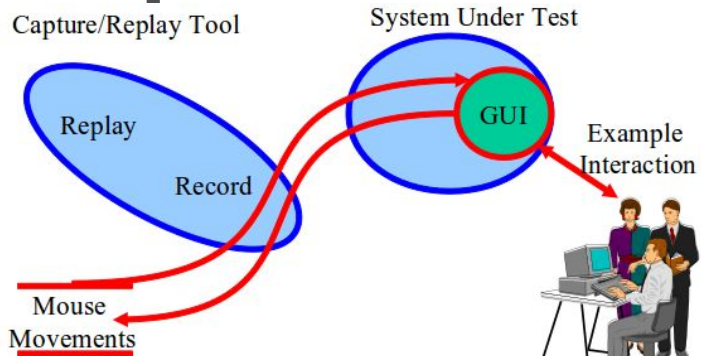
- Two people test together.
  - One uses the computer, the other suggests actions and takes notes.
  - Can train new developers/testers.
- Benefits
  - Increases focus.
  - Leads to more constructive ideas.
  - Avoids biased input selection.

# Automating Exploratory Testing

- Use tools to streamline bug reporting and reproduction, snapshots, preparation of executable test suites for future use.
- A tool captures and records the activities performed by the tester.
  - Called **capture and replay tools**.



# Capture and Replay Tools



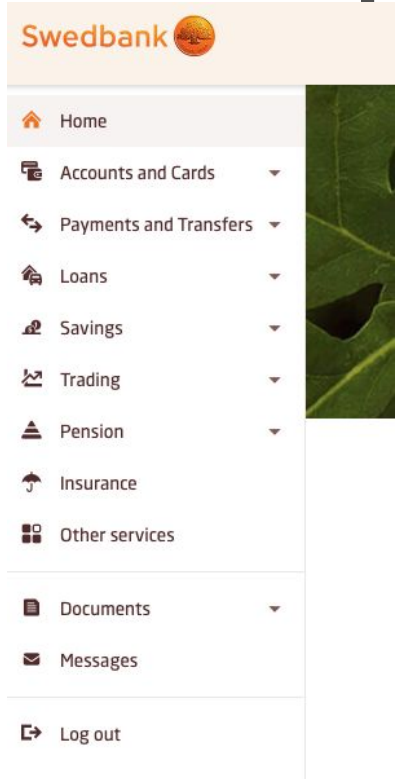
- Record input during exploratory testing.
  - The “**Capture**”
- Capture can be replayed to reproduce outcomes.
- Capture scripts can be extended and altered to form new test cases.

# Automating Exploratory Testing

- Provides clear steps to reproduce failure.
- Can also judge performance.
- Often used in pair exploratory testing.
  - Second tester watches replay and extends the tests.
  - First tester watches that replay and extends.
  - Exchange again to confirm results.



# Example - Banking App



- **How would you perform exploratory testing?**
  - Scenarios you would try?
  - Features you would focus on?

# Example - Meeting Planner

Offers the following high-level features:

1. Booking a meeting
2. Booking vacation time
3. Checking availability for a room
4. Checking availability for a person
5. Printing the agenda for a room
6. Printing the agenda for a person



# Example - Meeting Planner

**Mission:** Explore the booking features.

## Charter:

- Book a meeting
- Book vacation time
- Check that bookings have been made.



# Tours in Exploratory Testing

# Using “Tours” in Exploratory Testing

- A tourist visits as many districts of a city as possible within the time budget.
  - In software, the “city” is the system, and the “districts” are aspects of the system.
- A **tour** give guidelines for exploratory testing.
  - Includes suggestions, based on visiting different “districts”, to focus exploration.

# Business District

- Most important features.
  - Functionality that will get users to buy software.
- Tours focus on features that are used most often.
  - **Guidebook Tour:** Common user journeys, covered in user manuals and tutorials.
  - **Fed-Ex Tour:** How data is passed and transformed between these features.



# Guidebook Tour

- Cities advertise top attractions, and ensure they are clean and safe.
- Software offers user manuals and tutorials, illustrating step-by-step use of features.
  - Follow tutorials and execute each step.
  - Tests both functionality and accuracy of tutorials.
  - If software and tutorial do not match, report an issue.



# Guidebook Variants

- “Blogger’s Tour”
  - Follow guides and scenarios from StackOverflow, blogs, books, other tutorials.
- “Pundit’s Tour”
  - Create tests based on complaints.
  - Try to reproduce their issues.
- “Competitor’s Tour”
  - Perform tour on competing products and their guides.
  - Identify potential improvements to your system.



# Fed-Ex Tour

- When a package is sent, it is handled by many people and passes through many locations.
  - In software, data is passed, transformed, and passed again before output appears.
- Examine how data is manipulated.
  - Validate data after operations.
  - Look at serialization/deserialization.
  - (ex: how does shopping site handle mailing addresses?)



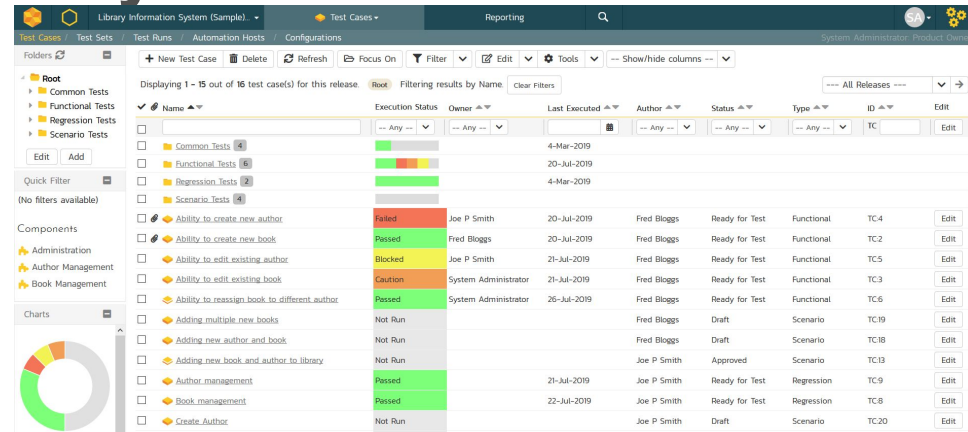
# Fed-Ex Tour Example

- **Test Case Management System**

- Client app pulls “work items” from a server and displays it in GUI.
  - Test cases, bug reports

- Relies on server connection.

- Many clients can modify same work items concurrently.



Library Information System (Sample) - Test Cases - Reporting

Displaying 1 – 15 out of 16 test case(s) for this release. Filter results by Name

Name	Execution Status	Owner	Last Executed	Author	Status	Type	ID	Edit
Common Tests	Passed		4-Mar-2019					
Functional Tests	Blocked		20-Jul-2019					
Regression Tests	Passed		4-Mar-2019					
Scenario Tests	Passed							
Ability to create new author	Failed	Joe P Smith	20-Jul-2019	Fred Bloggs	Ready for Test	Functional	TC4	Edit
Ability to create new book	Passed	Fred Bloggs	20-Jul-2019	Fred Bloggs	Ready for Test	Functional	TC2	Edit
Ability to edit existing author	Blocked	Joe P Smith	21-Jul-2019	Fred Bloggs	Ready for Test	Functional	TC5	Edit
Ability to edit existing book	Caution	System Administrator	21-Jul-2019	Fred Bloggs	Ready for Test	Functional	TC3	Edit
Ability to reassign book to different author	Passed	System Administrator	26-Jul-2019	Fred Bloggs	Ready for Test	Functional	TC6	Edit
Adding multiple new books	Not Run			Fred Bloggs	Draft	Scenario	TC19	Edit
Adding new author and book	Not Run			Fred Bloggs	Draft	Scenario	TC18	Edit
Adding new book and author to library	Not Run			Joe P Smith	Approved	Scenario	TC13	Edit
Author management	Passed	Joe P Smith	21-Jul-2019	Joe P Smith	Ready for Test	Regression	TC9	Edit
Book management	Passed	Joe P Smith	22-Jul-2019	Joe P Smith	Ready for Test	Regression	TC8	Edit
Create Author	Not Run			Joe P Smith	Draft	Scenario	TC20	Edit

# Fed-Ex Tour Example

## Test Case Management System

- Must keep data items in sync between clients.
  - **Failure 1:** Modify name of test case, go back to view the plan. Must manually refresh to see the updated name.
  - **Failure 2:** Modifying the name of a test plan while a second client had it open would crash the app.
  - **Failure 3:** If a test plan is linked to a deleted CI build, the app will crash when the plan is opened.

**Let's take a break.**

# Historic District

- Historic districts contain important old buildings.
- In software: older features still in use.
- Tours verify that they still work and are fault-free.
  - **Bad Neighborhood Tour:** Ensure that faulty code now works, and that fixes did not introduce new faults.
  - **Museum Tour:** Ensure that unchanged code still works as intended.



# Bad Neighborhood Tour

- Complex features may have had many faults fixed over time.
- Focus on those features and ensure that:
  - Reported faults have actually been fixed.
  - New faults have not been introduced or uncovered.
- Also check related features for introduced faults.



# Museum Tour

- Older features may not have been modified or retested recently.
- Verify that old code still works in the current system.
  - Check modification dates, and ensure oldest elements are retested.
  - Such elements often lack tests, are hard to modify, not tested up to current standards.





# Entertainment District

- Entertainment districts fill in the gaps in a vacation.
  - In software: supporting features that aren't critical.
    - Word processor: Making document look nice.
- Tours visit supporting features and ensures they are properly intertwined with core features.
  - **Supporting Actor:** Features on-screen with core features
  - **All-Nighter Tour:** Run the software for a long time.



# Supporting Actor Tour

- Many features linked to a core feature.
  - When we search for a product (core feature), we see “reviews” and “similar items” (non-core features).
- Focus on linked features.
  - Will be used often.
  - Make sure they can be accessed from the core feature.



# Tourist District

- Visit functions quickly and focus on making a good first impression.
- **Souvenir Tour:** Run quick tests on functions, examine actions and identify gaps, plan round 2.
- **Supermodel Tour:** Test the GUI thoroughly, look for GUI errors, inconsistencies, usability errors.



# Supermodel Tour

- Focus on the GUI.
- As you try different functions:
  - Does GUI render properly and quickly?
  - Are transitions clean?
  - Are colors and styles used consistently?
  - Is GUI usable and accessible by those with dyslexia or colorblindness?



# Supermodel Tour Example

- **Dynamics AX Client**

- Resource planning system.
- Shift from APIs to GUI development.
- Led to take-up of exploratory testing.
  - Found MANY bugs missed by API tests.
  - Many new scenarios and interactions not considered before.
  - Testers learned that they knew very little about their own app.
  - Now: exploratory testing before new features merged.

# Supermodel Tour Example

- Actions that exposed **DynamicAX** issues:
  - Modify brightness/contrast/resolution.
  - Look for flickering or bad rendering.
  - Multiple monitors.
- Appearance faults often impact user perception.

# Supermodel Tour Example

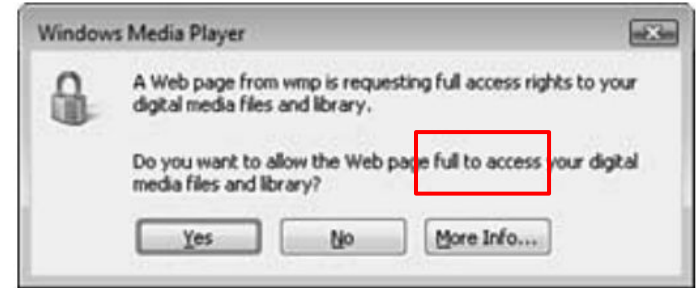
- **Windows Phone**

- Set to an uncommon screen resolution.
  - Navigated to different calendar views.
  - When selecting a month, the month “view” was centered when it should have been top-justified.
  - Missing flag for screen resolution in this view.
- Usability of Maps application.
  - Device knows current location, but does not use it as default when “Location A” field left blank.
  - Not a “fault”, but fixing would improve user experience.

# Supermodel Tour Example

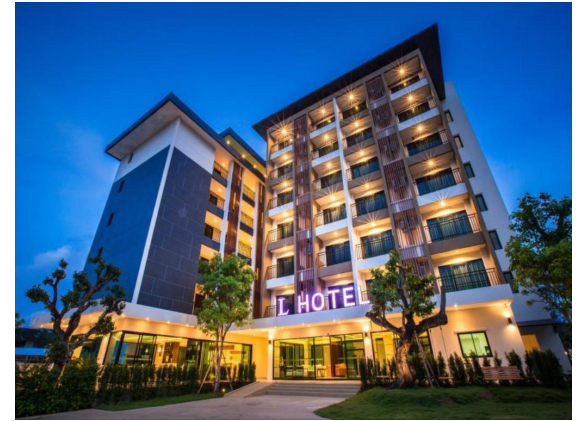
- **Windows Media Player**

- Many typographical mistakes found early in development.
  - Look at text and read slowly.
  - (count to two before going to the next word)
  - Not \*serious\*, but can harm your reputation.



# Hotel District

- Return to hotel to take a break.
- Focuses on doing very little and stopping operations.
  - Software “at rest” can be very busy.
  - **Rained Out Tour:** Cancel running operations and see if problems are caused.
  - **Couch Potato Tour:** Leave fields blank and use default values to assess ability to process partial information.





# Rained-Out Tour

- Look for operations that can be cancelled.
  - Cancel midway through, see if everything still works.
- Good for finding failures related to the program's inability to clean up after itself.
  - Open files, corrupted memory or state.
- Even if there is no cancel button, can click back button or close entirely.



# Rained-Out Tour Example

## DynamicsAX

- Change the state of the software before cancelling.
  - Opened a pop-up within a form, then closed the form while pop-up was open.
    - App crashed because pop-up was still open.
  - After opening “User Setup” form, they left it open and switched to a different module.
    - Crash when they clicked Setup form’s cancel button.

# Rained-Out Tour Example

## DynamicsAX

- Reattempt scenario after cancelling.
  - New feature ensures that creates/updates/deletes for joined data occur within a single operation.
  - Cancel changes by clicking “Restore” button on toolbar.
  - Changes discarded and replaced by values in database.
  - Reattempted to update same record, leading to crash.

# Rained-Out Tour Example

## Test Case Management System

- Interrupted server requests and refresh actions can lead to issues.
  - **Failure 1:** Canceled initial connection to project. No longer able to manually connect to it.
  - **Failure 2:** Switching test suites during loading does not stop loading of the original suite.
  - **Failure 3:** Clicking refresh button several times causes slowdown, as each refresh is handled (not just the latest).

# Couch Potato Tour

- Do least interaction possible.
  - Leave default values in place
  - Leave fields blank
  - Move forward without offering data.
- Ensures software processes partial, default values.
  - We often try complicated scenarios and miss defaults.



# Seedy District

- Focused on attacking and breaking the system.
  - **Saboteur Tour:** Directly attack software via malformed input or resource manipulation.
  - **Antisocial Tour:** Try unlikely input or perform actions in the wrong order.
    - (add 10000 songs, try to play empty playlist, order 10000000 pairs of shoes)



# Saboteur Tour



- Force the software to act.
- Understand the resources it requires to successfully act.
- Remove or restrict those resources.
  - Use corrupt input data, limit network connectivity, allow too little RAM, run many other apps at the same time.
- Think of ways to creatively disrupt operations and try them out.

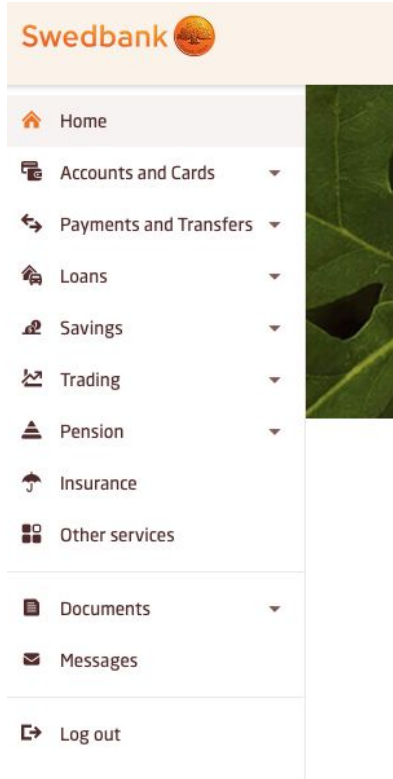
# Saboteur Tour Example

## Test Case Management System

- Change or remove necessary resources.
  - **Failure 1:** System crashes if connection to server is closed at different points.
  - **Failure 2:** System crashes, restarts, crashes again, etc. if the config file is corrupted.
  - **Failure 3:** System crashes if config file is too large.
    - (also try making it read-only, changing file type, deleting)



# Banking, Meeting Planner Examples



- **Anything else you would try?**
  - Additional scenarios?
  - Additional focus on certain features?
  - Particular tours?



# We Have Learned

- Exploratory Testing
  - Tests are not created in advance.
  - Testers check the system on-the-fly,
    - Often based on ideas noted before beginning.
  - Testing as a thinking idea.
    - About discovery, investigation, and role-playing.
  - Test design and execution done concurrently.
    - Often by directly using the software and its user interfaces.

# We Have Learned

- Tours apply different focus areas to exploration
  - Business District: Core features
  - Historic District: Legacy code and old software versions
  - Entertainment District: Supporting functionality, long execution sessions
  - Tourist District: Looks for gaps in the experience, iterative fast rounds of exploration.
  - Hotel District: Focuses on supporting functionality
  - Seedy District: Attacks and misuse of software

# Next Time

- Structural Testing
- **Before Exercise Session:**
  - Install an IDE (IntelliJ, Eclipse) and ensure that JUnit is installed and usable.
- Assignment 2 due February 16
  - Questions?



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